

QP Code : 2931**Total Marks : 100 marks****3 hrs.****Note :**

- 1. Question 1 is compulsory**
- 2. Attempt any 4 out of the remaining questions.**

- Q1.
- a) Comparison of NOS and DOS. (05)
 - b) Explain the issues in designing Distributed Systems (05)
 - c) Explain RPC Model for communication in a Distributed system. (10)
- Q2.
- a) Explain Absolute as well as Causal ordering semantics for group communication in a distributed system, with an example for each. (10)
 - b) Explain the need for coordinator selection in a distributed system. (10)
Explain one of the strategies for the same, in detail.
- Q3.
- a) Explain implementation of sequential consistency model for "Replicated and Migrating" block for distributed shared memory. (10)
 - b) What do you understand by clock synchronization? Explain Lamport's Mechanism (10)
- Q4.
- a) What is phantom reads problem. Explain any one algorithm for distributed deadlock detection. (10)
 - b) What are data centric and client centric consistency models. Explain one model (10)
- Q5)
- a) List desirable features of a good distributed file system. How are modifications propagated in file caching schemes? (10)
 - b) Compare Load sharing to task assignment and Load balancing strategies for scheduling processes in a distributed system. (10)
- Q6)
- a) Explain Address Space transfer mechanisms in process migration in a distributed System. (10)
 - b) Explain stateless and stateful server implementation justifying advantages disadvantage of each (10)
- Q7) Write short note on any 4 (20)
- a) Issues in designing DSM.
 - b) Naming Service
 - c) Distributed Transactions
 - d) Desirable feature of a good Naming System
 - e) Lightweight RPC and Call back RPC.

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