



ANJUMAN-I-ISLAM'S  
**KALSEKAR TECHNICAL CAMPUS, NEW PANVEL**  
**KNOWLEDGE RESOURCES & RELAY CENTRE (KRRC)**

**Introduction To Matlab**  
**Mr. Zeeshan Ali, Asst. Professor**

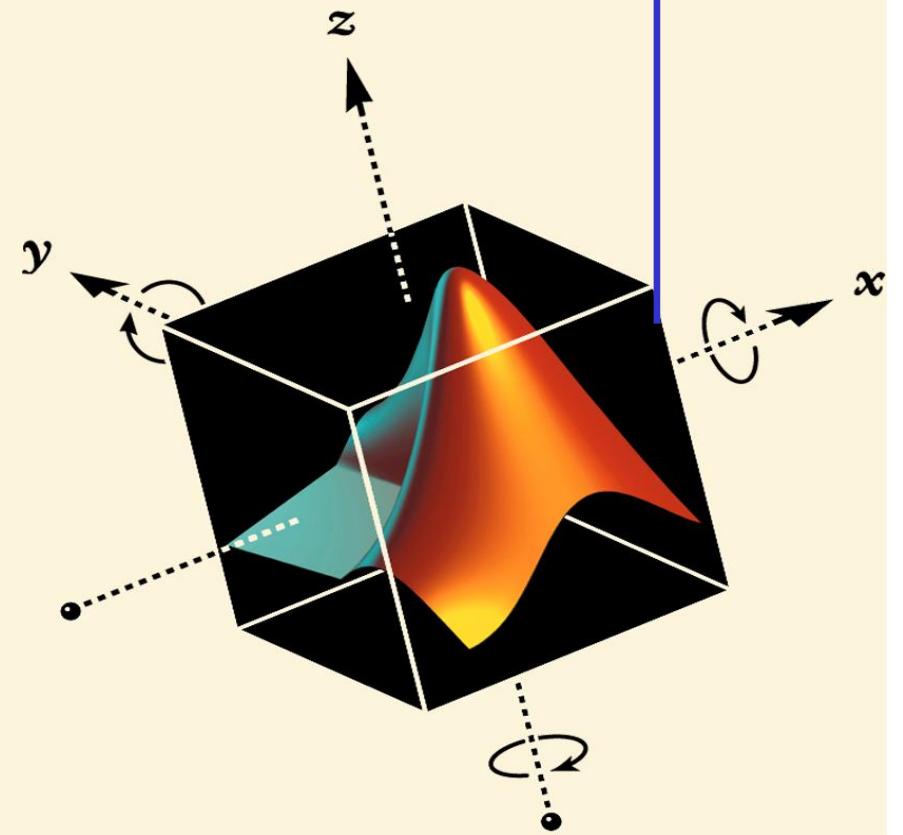
**Department: B.E. Electronic & Telecommunication**

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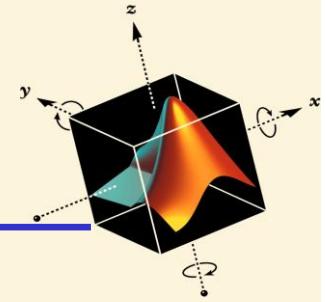
# Introduction to Matlab

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# Why MATLAB?

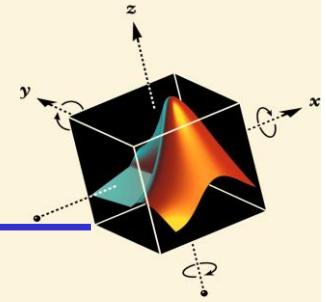
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- Industry standard software application
- Wealth of built-in functions and libraries
- Toolboxes (add-on software modules) – image and signal processing, control systems design, fuzzy logic, etc.
- Has own structured programming language
- Ease of application and testing (pre- and post processing without lots of programming and formatting)
- Platform independent

# What is MATLAB?

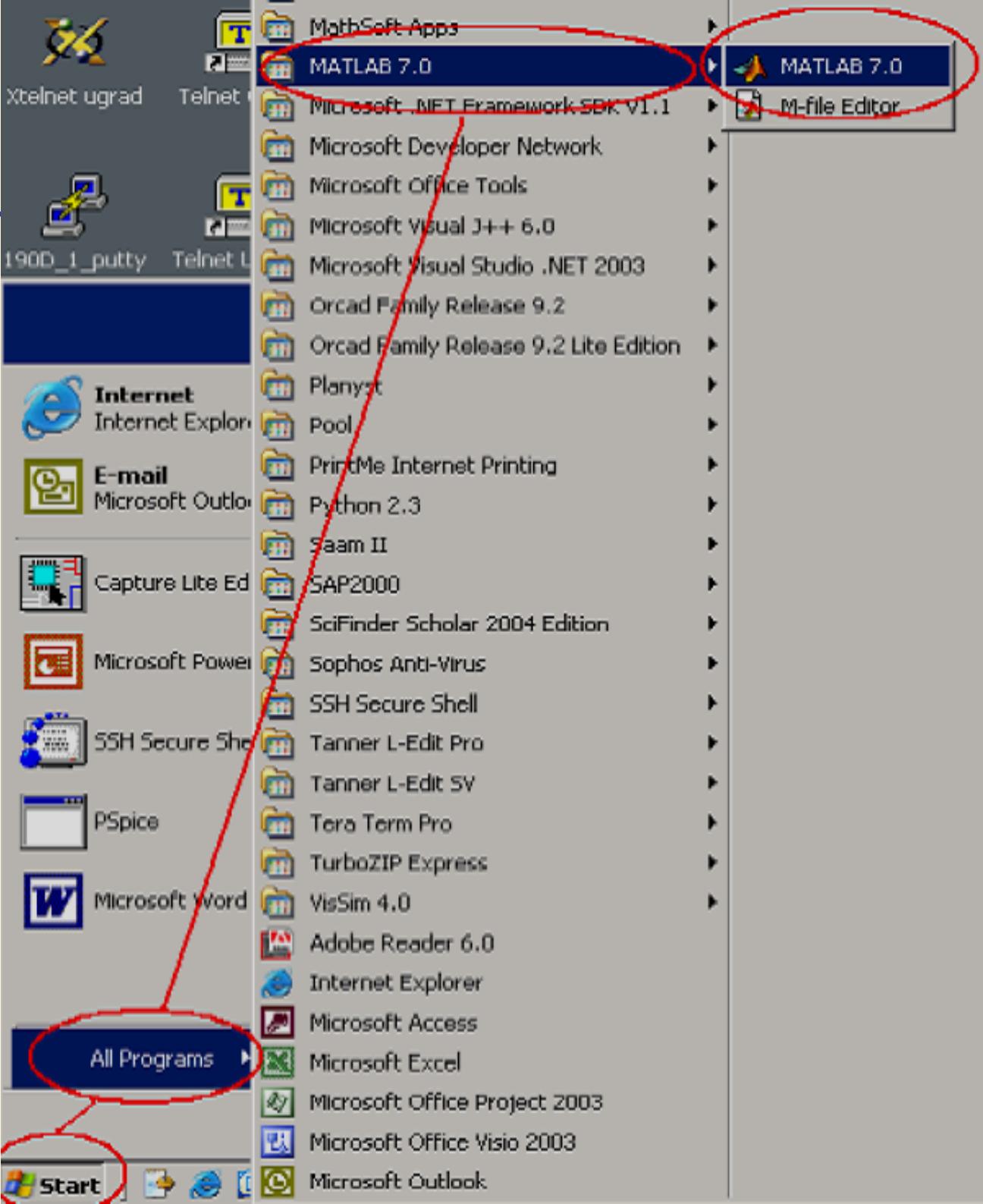
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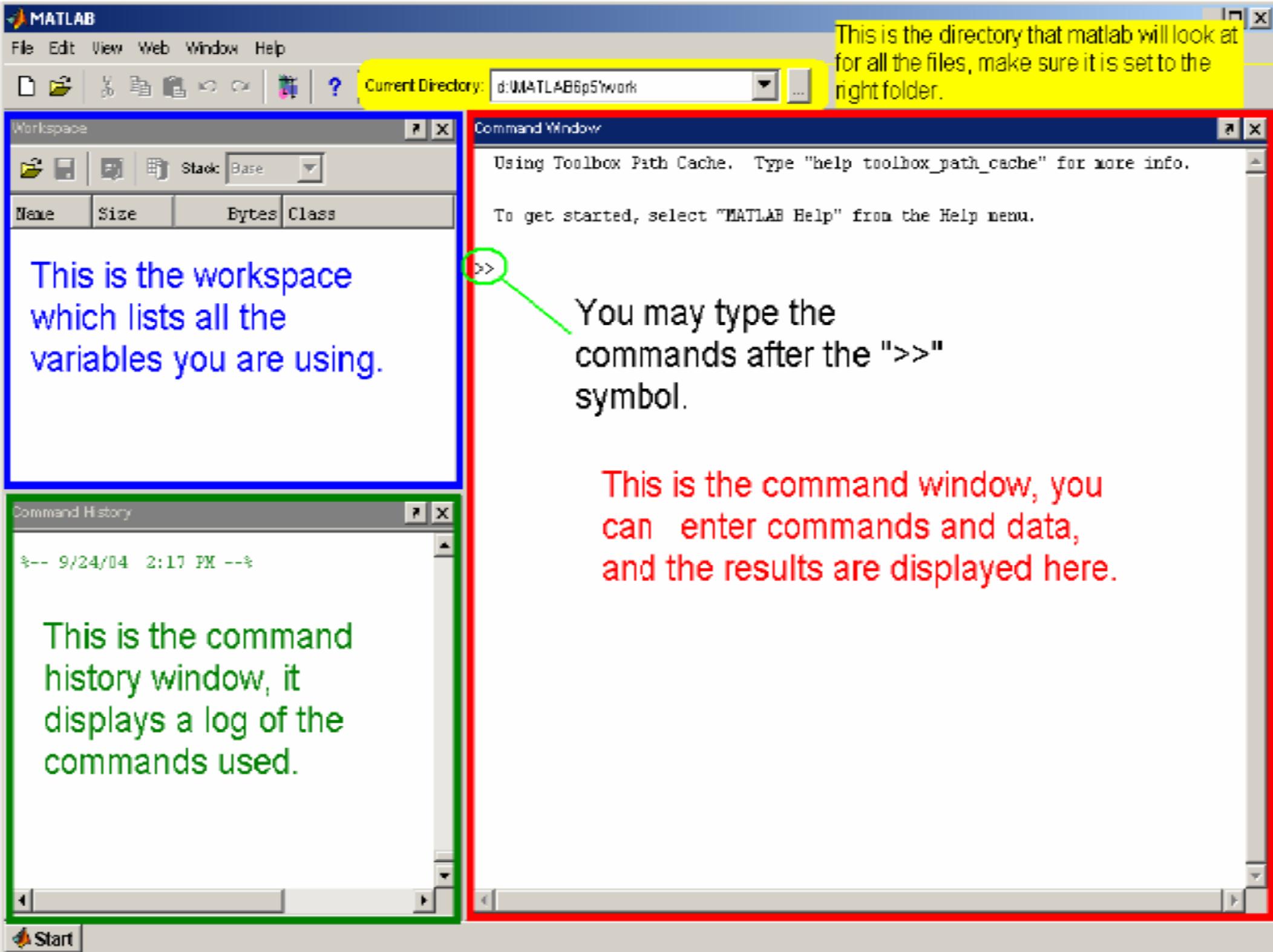


- ❖ MATLAB is a tool for doing numerical computations with matrices and vectors. It is very powerful and easy to use. In fact, it integrates computation, visualization and programming all together in an easy-to-use environment and can be used on almost all the platforms: windows, Unix, and HP-UX, Mac OS X and Solaris ,etc.

# MATLAB Environment

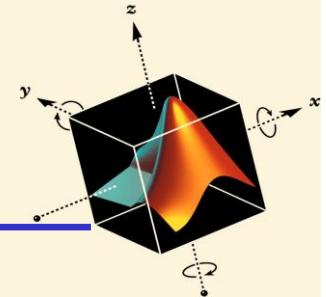
- To start MATLAB:
  - START
  - PROGRAMS
  - MATLAB 7.0
  - MATLAB 7.0





# Desktop Tools

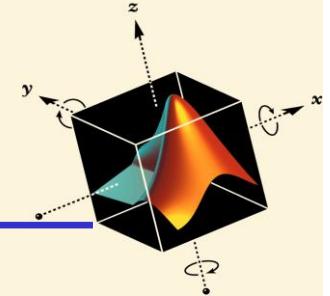
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- Command Window
  - type commands
- Workspace
  - view program variables
  - clear to clear
  - double click on a variable to see it in the Array Editor
- Command History
  - view past commands
  - save a whole session using diary

# General Commands

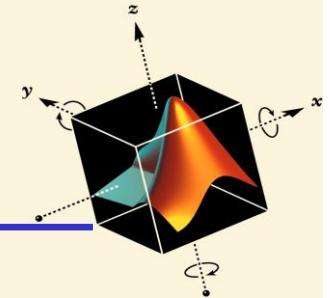
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- help – gives description for a command  
syntax : help <command>
- who, whos – gives the variables present in the workspace
- clear – delete variables from workspace  
syntax : clear < var-name>; clear

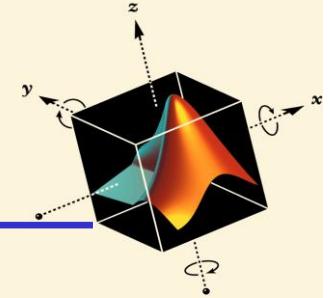
# Commands ...

---



- **edit** – edit a matlab m-file  
syntax : `edit <file>`
- **open** – open a file by extension  
syntax : `open <file>`
- **clear** -- remove all variables from memory
- **clc** -- clear the command window
- **clf** -- clear the graphics window

# Matrices



- a vector       $x = [1 \ 2 \ 5 \ 1]$

$x =$   
1    2    5    1

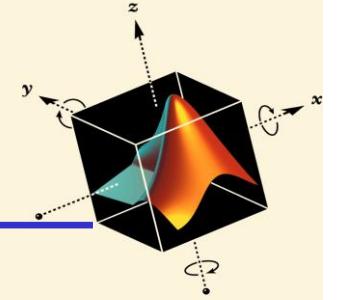
- a matrix       $x = [1 \ 2 \ 3; \ 5 \ 1 \ 4; \ 3 \ 2 \ -1]$

$x =$   
1        2        3  
5        1        4  
3        2       -1

- transpose       $y = x.'$                    $y =$

1  
2  
5  
1

# Matrices



- $x(i,j)$  subscription

$y = x(2, 3)$

$y =$

4

$y = x(3, :)$

- whole row

$y =$

3            2            -1

- whole column

$y = x(:, 2)$

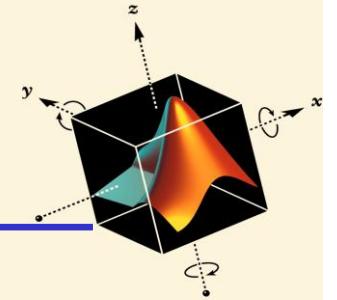
$y =$

2

1

2

# Concatenation of matrices



```
>>a =[ 1 2 ; 3 4]
```

```
a =
```

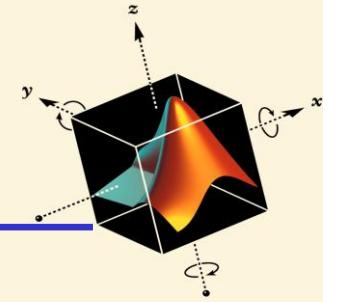
```
 1   2  
 3   4
```

```
>> b=[a a+3;a+10 a+100]
```

```
b =
```

```
 1   2   4   5  
 3   4   6   7  
11  12  101 102  
13  14  103 104
```

# Sub - matrices



```
>>x = [1 2 3; 5 1 4; 3 2 -1]
```

```
x =
```

1	2	3
5	1	4
3	2	-1

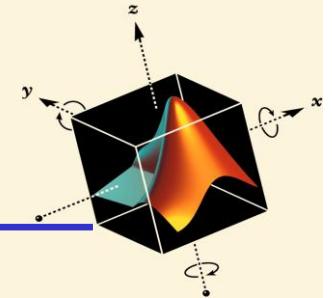
```
>> size(x)
```

```
ans =
```

3	3
---	---

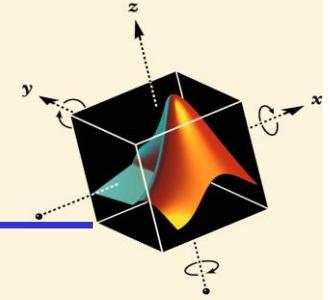
# Sub - matrices

---



- $\gg \mathbf{y} = \mathbf{x}(2,3)$
- $\mathbf{y} =$
- $4$
  
- $\gg \mathbf{y} = \mathbf{x}(3,:)$
- $\mathbf{y} =$
- $3 \quad 2 \quad -1$
  
- $\gg \mathbf{y} = \mathbf{x}(:,2)$
- $\mathbf{y} =$
- $2$
- $1$
- $2$

# Matrices...



- $E = [ ]$  % an empty matrix of 0-by-0 elements!

```
>> size(E)
```

```
ans = 0 0
```

```
>> I = eye(3); % the 3-by-3 identity matrix
```

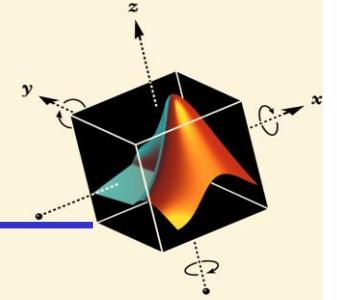
```
I =
```

```
1 0 0
```

```
0 1 0
```

```
0 0 1
```

# Matrices...



```
>> r = [1 3 -2]; R = diag(r) % create a diagonal matrix with r on the  
diagonal
```

R =

```
1 0 0  
0 3 0  
0 0 -2
```

```
>> A = [1 2 3; 4 5 6; 7 8 9];
```

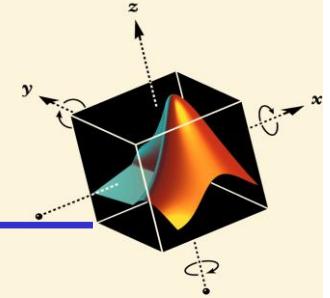
```
>> diag(A) % extracts the diagonal entries of A
```

ans =

```
1  
5  
9
```

# Matrices...

---

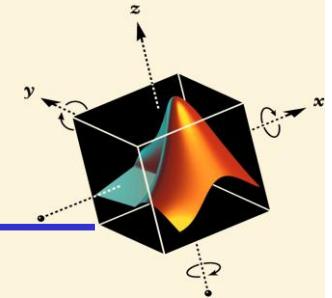


```
D = rand(2,3) % a matrix of random numbers; you will  
get a different one!
```

```
D =  
0.0227 0.9101 0.9222  
0.0299 0.0640 0.3309
```

# Operators (arithmetic)

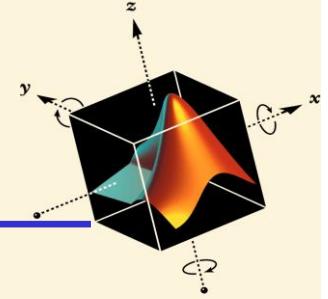
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+	addition		
-	subtraction		
*	multiplication	.	element-by-element mult
/	division	/	element-by-element div
^	power	.	element-by-element power
'	complex conjugate	.	transpose
	transpose		

# Operators (relational, logical)

---



`==` equal  $\pi$  3.14159265...

`~=` not equal  $j$  imaginary unit,  $\sqrt{-1}$

`<` less than  $i$  same as  $j$

`<=` less than or equal

`>` greater than

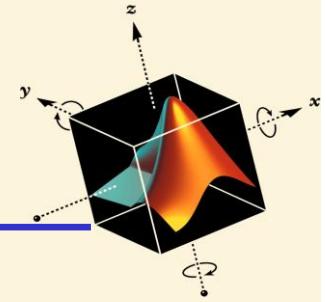
`>=` greater than or equal

`&` AND

`|` OR

`~` NOT

# Generating Vectors from functions



- `zeros(M,N)` MxN matrix of zeros

```
x = zeros(1, 3)
```

```
x =
```

```
0 0 0
```

- 
- `ones(M,N)` MxN matrix of ones

```
x = ones(1, 3)
```

```
x =
```

```
1 1 1
```

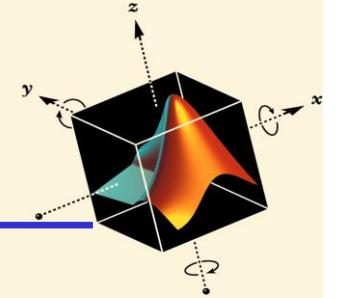
- 
- `rand(M,N)` MxN matrix of uniformly distributed random numbers on (0,1)

```
x = rand(1, 3)
```

```
x =
```

```
0.9501 0.2311 0.6068
```

# Operators



[ ] concatenation

```
x = [ zeros(1,3) ones(1,2) ]  
x =  
     0   0   0   1   1
```

( ) subscription

```
x = [ 1 3 5 7 9]  
x =  
     1   3   5   7   9
```

```
y = x(2)
```

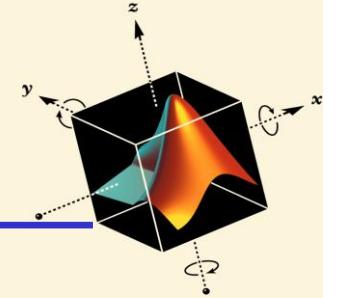
```
y =  
     3
```

```
y = x(2:4)
```

```
y =  
     3   5   7
```

# Arrays Operations

---

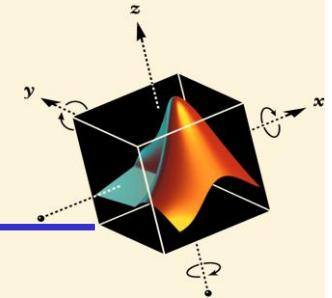


**Element by Element Operation,  
dot (.) operator:**

- $C = A + B;$
  - $C = A - B;$
  - $C = A.*B;$
  - $C = A./B;$
  - $C = A.^B$
- 
- **Note: A and B Need to be same size or B be scalar!**

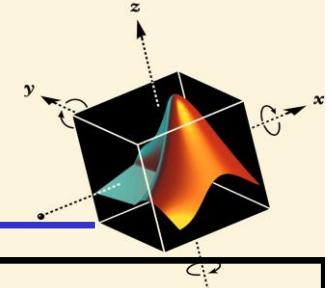
# Matrices and Operators

---



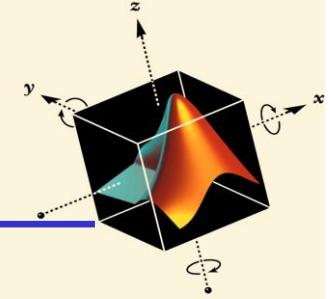
- **$A=B+C$ ; Same Size or one of them be scalar**
- **$A=B-C$ ; Same Size or one of them be scalar**
- **$A=B*C$ ; Matched Size or one of them be scalar**
- **$A=k*B$ ; k is scalar**
- **$B=inv(A)$ ;**
- **$d=det(A)$ ;**
- **$B=A^2$ ;**

# Elementary MATLAB Commands



Function	Syntax (What to type in)	Example
Display	<code>disp('Hello')</code> / <code>disp Hello</code> <code>disp (x)</code>	<b>Hello</b> <b>5</b>
Trig Functions	<code>sin(13*pi/5)</code>	<b>0.9511</b>
Square Root	<code>sqrt(17)</code>	<b>4.1231</b>
Remainder	<code>rem(15,6)</code>	<b>3</b>
Size	<code>d=[1 2 3;4 5 6]</code> <code>size(d)</code>	<b>[2 3]</b>
Clear	<code>clear</code>	<b>(Clears all variables)</b>
Clear Screen	<code>clc</code>	<b>(Clears Screen)</b>

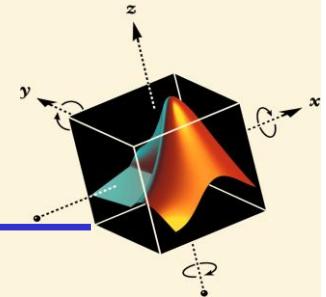
# Numerical Display



MATLAB Command	Display	Example
<b>format short</b>	<b>4 decimal points</b>	<b>3.1416</b>
<b>format long</b>	<b>14 decimal points</b>	<b>3.14159265358979</b>
<b>format short e</b>	<b>4 decimal points</b>	<b>3.1416e+000</b>
<b>format long e</b>	<b>14 decimal digits</b>	<b>3.141591643589793e+000</b>
<b>format bank</b>	<b>2 decimal digits</b>	<b>3.14</b>

# Evenly spaced rows

---



- **V\_name = start : step : end**

- $\gg a = 1:2:21$

a =

```
1  3  5  7  9  11  
13 15 17 19 21
```

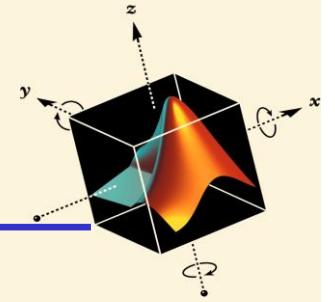
- $\gg b = 10 : -1.5 : -2$

b =

```
10.0000  8.5000  7.0000  5.5000  4.0000  
0.5000 -2.0000      2.5000  1.0000  -
```

# Linearly Spaced Vector

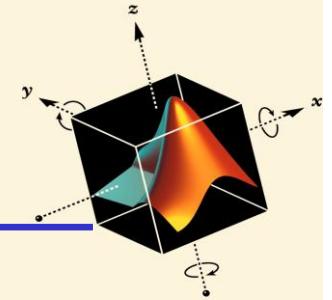
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- `linspace(x1,x2,n)`
  - X1 – start
  - X2 – end
  - N – number of points between x1 and x2
- `>> linspace(1,20,3)`  
ans =  
`1.0000 10.5000 20.0000`

# Examples

---



```
>> -2:3
```

```
ans = -2 -1 0 1 2 3
```

```
>> 0.2:0.5:2.4
```

```
ans = 0.2000 0.7000 1.2000 1.7000 2.2000
```

```
>> A = [1 2 3; 4 5 6; 7 8 9];
```

```
>> diag(A)
```

```
ans = 1
```

```
5
```

```
9
```

```
>> 1.5:-0.5:-0.5
```

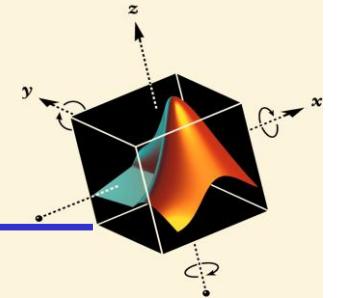
```
ans = 1.5000 1.0000 0.5000 0 -0.5000\
```

```
>> linspace (1,100,10)
```

```
1 12 23 34 45 56 67 78 89 100
```

# Important

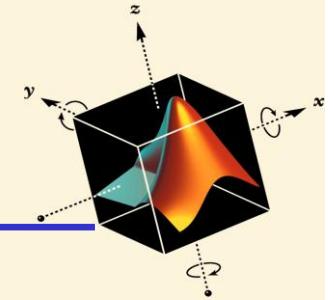
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- $X = [1 \ 4 \ 11 \ 100]$
  - $Y = [14; 200; -100]$
  - $Z = [1.4 \ 10.7 \ -1.1 \ 20.9]$
- 
- |                      |                   |
|----------------------|-------------------|
| – $\text{sum}(x)$    | $\text{mean}(x)$  |
| – $\text{length}(x)$ | $\text{max}(y)$   |
| – $\text{min}(y)$    | $\text{prod}(x)$  |
| – $\text{sign}(y)$   | $\text{round}(z)$ |
| – $\text{sort}(y)$   | $\text{size}(x)$  |
| – $\text{ceil}(z)$   | $\text{floor}(z)$ |

# Colon notation

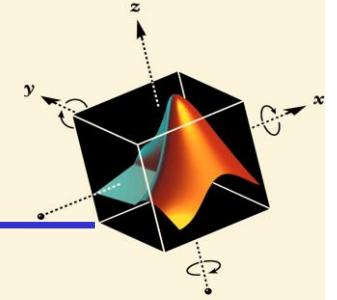
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**Parts of vectors can be extracted by using a colon notation**

```
>> r = [-1:2:6, 2, 3, -2]    % -1:2:6 = -1 1 3 5
```

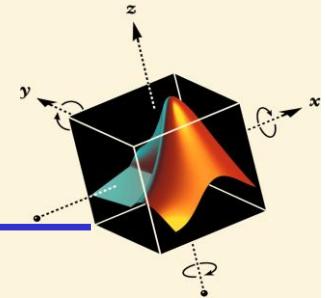
```
r =-1 1 3 5 2 3 -2
```



- $v = \max(A)$   $v$  is a vector with the maximum value of the elements in each column of  $A$   
or  $v$  is the maximum of all elements if  $A$  is a vector
- $v = \min(A)$  ditto - with minimum
- $v = \text{sum}(A)$  ditto - with sum

# Matlab Files (.m)

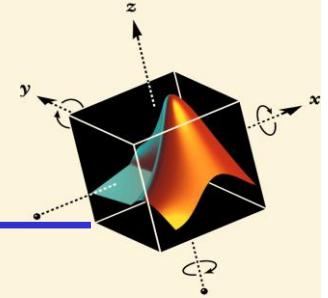
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- Use predefined functions or write your own functions
- Reside on the current directory or the search path
  - add with File/Set Path
- Use the Editor/Debugger to edit, run

# *Program Documentation*

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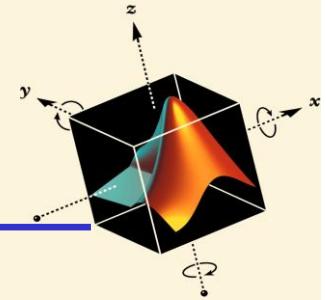


## Comments!!!

- *Program Documentation*  
**You must include comments in the computer programs you turn in -- otherwise we will have great difficulty knowing what you are doing and to include comment we use ‘%’**
- Perhaps the most important thing to remember is semicolons (;) at the end of a line to suppress output

# Matlab Functions

---

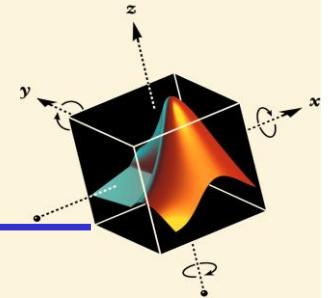


## Input output functions

- $R = \text{input}(\text{'Enter radius in meters - '})$ 
  - Number
  - String if written in ‘.....’
- $R = \text{input}(\text{'Enter your name - '}, \text{'s'})$ 
  - Takes only string
- $\text{disp}()$ 
  - $\text{DISP}(X)$  displays the array, without printing the array name

# Matlab Functions

---

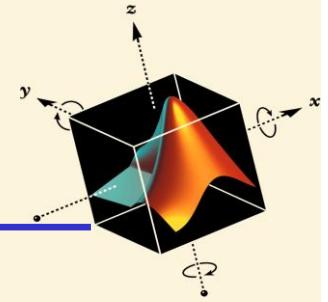


## User Defined Functions

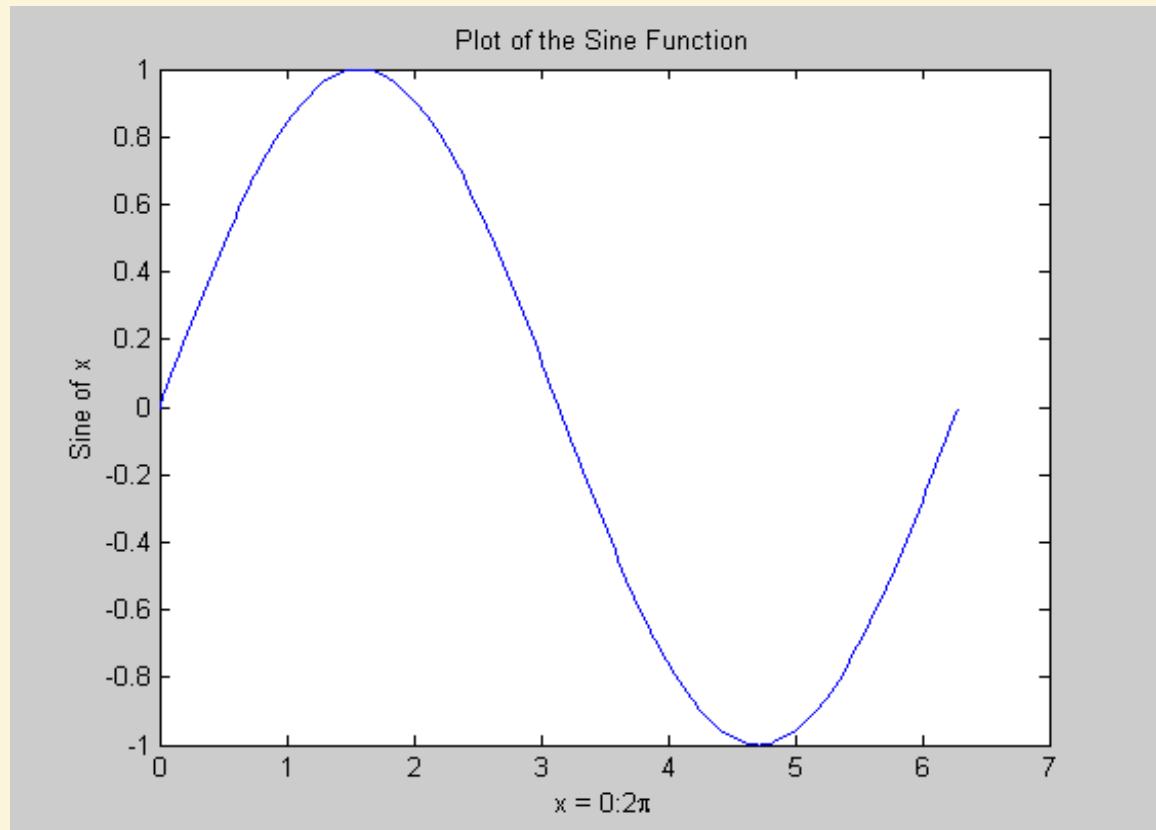
```
function f=myfunction(x,y)  
f=x+y;
```

- save it in myfunction.m
- call it with  $y = \text{myfunction}(x, y)$

# Matlab Graphics

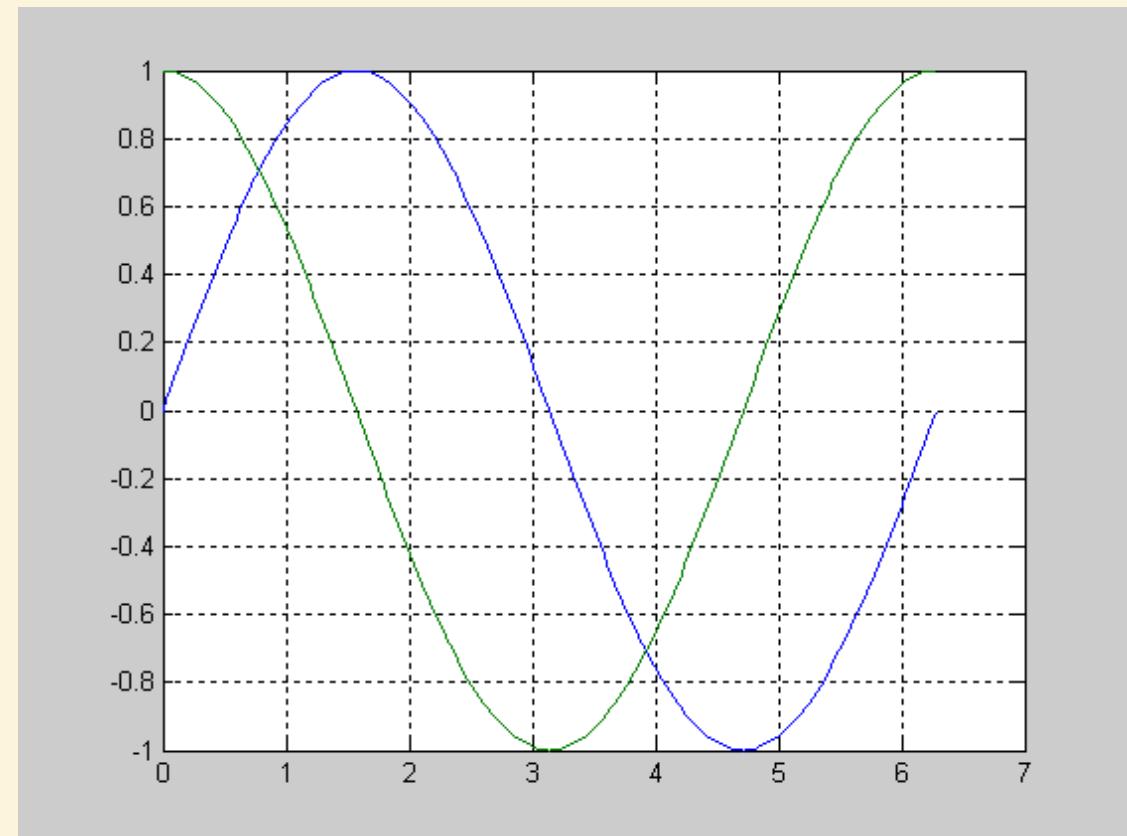


```
x = 0:pi/100:2*pi;  
y = sin(x);  
plot(x,y)  
xlabel('x = 0:2\pi')  
ylabel('Sine of x')  
title('Plot of the  
Sine Function')
```



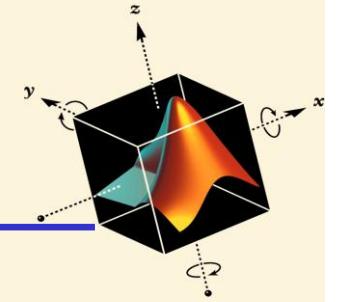
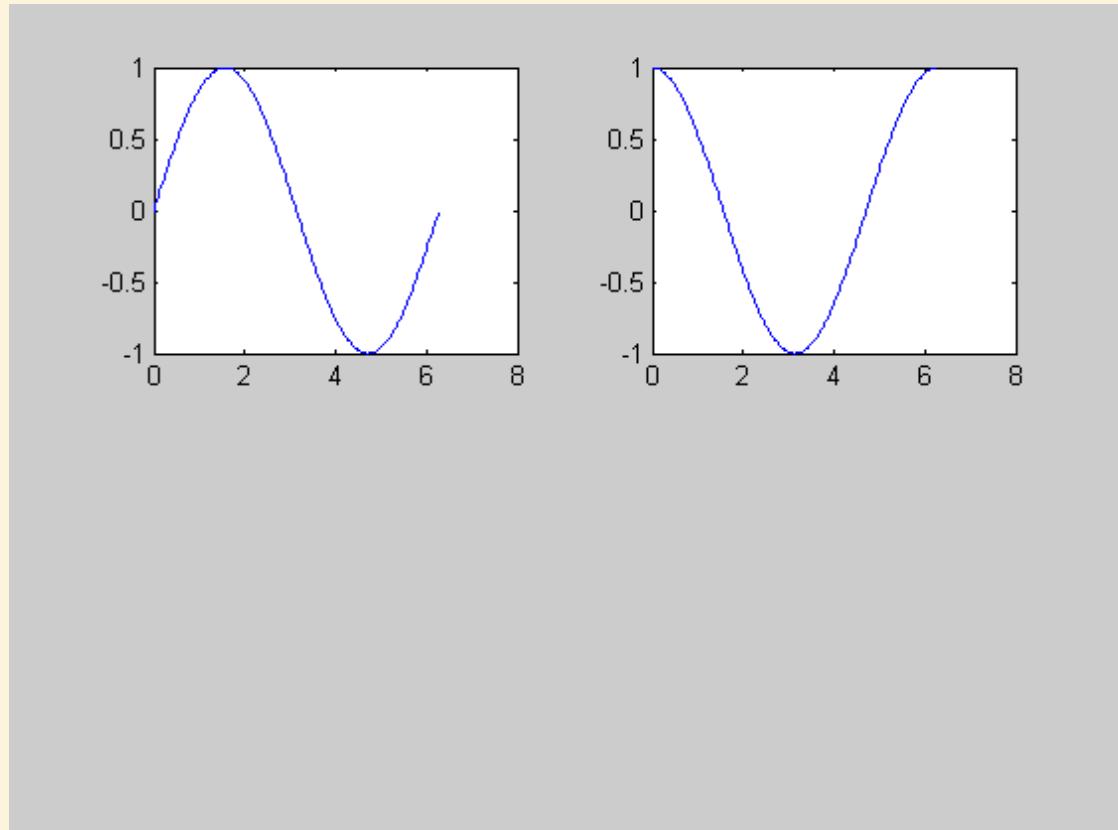
# Multiple Graphs

```
t = 0:pi/100:2*pi;  
y1=sin(t);  
y2=sin(t+pi/2);  
plot(t,y1,t,y2)  
grid on
```



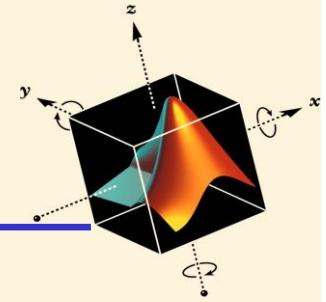
# Multiple Plots

```
t = 0:pi/100:2*pi;  
y1=sin(t);  
y2=sin(t+pi/2);  
subplot(2,2,1)  
plot(t,y1)  
subplot(2,2,2)  
plot(t,y2)
```

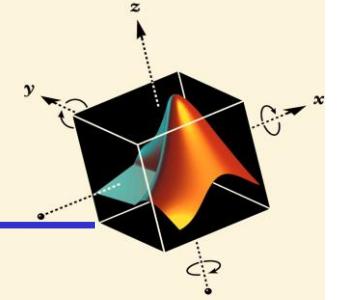


# Graph Functions (summary)

---



- `plot` linear plot
- `stem` discrete plot
- `grid` add grid lines
- `xlabel` add X-axis label
- `ylabel` add Y-axis label
- `title` add graph title
- `subplot` divide figure window
- `figure` create new figure window
- `pause` wait for user response



Thank You