A PROJECT REPORT

ON

"WATER QUALITY MONITORING & NOTIFICATION SYSTEM USING IOT"

Submitted to UNIVERSITY OF MUMBAI

In Partial Fulfilment of the Requirement for the Award of

BACHELOR'S DEGREE IN COMPUTER ENGINEERING

BY

MOMIN JUNAID DAWOOD ZAHIDA SHAIKH RAHEEN NAEEMUDDIN SANJIDA ANSARI MOHD ARKAM SOHEL ANJUM RAISA 14CO35 14DCO65 14CO15

UNDER THE GUIDANCE OF PROF. MUBASHIR KHAN



DEPARTMENT OF COMPUTER ENGINEERING Anjuman-I-Islam's Kalsekar Technical Campus SCHOOL OF ENGINEERING & TECHNOLOGY

Plot No. 2 3, Sector - 16, Near Thana Naka, Khandagaon, New Panvel - 410206 **2018-2019**

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A PROJECT II REPORT ON

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CERTIFICATE

This is certify that the project entitled

"WATER QUALITY MONITORING & NOTIFICATION SYSTEM USING IOT"

submitted by

MOMIN JUNAID DAWOOD ZAHIDA 14CO35 SHAIKH RAHEEN NAEEMUDDIN SANJIDA 14DCO65 ANSARI MOHD ARKAM SOHEL ANJUM RAISA 14CO15

This is a record of bonafide work carried out by them, in the partial fulfilment of the requirement for the award of Degree of Bachelor of Engineering (Computer Engineering) at *Anjuman-I-Islam's Kalsekar Technical Campus*, *Navi Mumbai* under the University of MUMBAI. This work is done during year 2018-2019, under our guidance.

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Momin Junaid Dawood Zahida Shaikh Raheen Naeemuddin Sanjida Ansari Mohd Arkam Sohel Anjum Raisa

Project I Approval for Bachelor of Engineering

This project entitled Water Quality Monitoring & Notification System Using IoT" by Momin Junaid Dawood Zahida, Shaikh Raheen Naeemuddin Sanjida, Ansari Mohd Arkam Sohel Anjum Raisa is approved for the degree of Bachelor of Engineering in Department of Computer Engineering.

Chairman

Declaration

We declare that this written submission represents our ideas in our own words and where others ideas or words have been included, we have adequately cited and referenced the original sources. We also declare that we have adhered to all principles of academic honesty and integrity and have not misrepresented or fabricated or falsified any idea/data/fact/source in our submission. We understand that any violation of the above will be cause for disciplinary action by the Institute and can also evoke penal action from the sources which have thus not been properly cited or from whom proper permission has not been taken when needed.



Ansari Mohd Arkam Sohel Anjum Raisa 14CO15

ABSTRACT

In overall monitoring of water, standard takes a lot of time and it appears to be a little complex as it undergoes several laboratory testing, which results in time-consuming and for this a real time monitoring of water goodness by using IoT has been proposed. IoT together with sensors is quite effective. Some other technologies had certain drawbacks which it couldn't reveal it. So to remove this short coming and providing an efcient and socio-economic solution has been the main focus of this project. Here we are using sensors which will monitor water on the bases of its level, conductivity, ph value, ow control, and the most important to detect if any presence of micro-organisms is found. The accessed data are controlled by the use of the micro-controller. By using IoT, the information can be collected and the water pollution can be inquired to the public or the person in charge of it. This can make atmosphere to adapt the good quality if water.

Keywords: IoT, Sensors, socio-economic, ph-value, micro-organisms, bacteriophage.

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Chapter 1

Introduction

It is a trendy work to check water quality regularly using agile technologies and in fact, we common people cannot detect that. Mostly it is found that water tanks are controlled manually to check the ow of water. If the person is found absent, the water keeps on owing despite the loss of water. So this problem can be controlled by using solenoid valve which can be controlled by the user from anywhere on getting the indication of water level through the ultra-sonic sensor.

This wireless sensor technologies are been developed for data acquisition, building a better environment, to enhance the livelihood, to improve one's better life. In other projects, they have used sensors which controls the ow of water or either detects the temperature of water or maybe to check the level of chlorine present in it. In this project, the user can not only detect the ow of the water but can also detect the quality of water based on its ph value, present of any micro-organisms. On getting such indication the user can decide to stop the ow of water. Because the water quality that is present in the tank tend to be contaminated with either of these contaminations.

Ensuring the safety of water is a challenge due to the excessive sources of pollutants, most of which are man-made. Water quality is affected by both point nonpoint sources of pollutants, which include entry of soil through leak in pipeline, over stored of water which leads to rise in micro-organisms, over rate of salinity in water, etc. Poor quality of water spreads disease; causes death hampers scion economic progress.

Water quality monitoring is defined as the collection of information at set locations at regular interval of time in order to provide data which may be used to define current condition of water. Main objective of water quality monitoring include measurement of critical water quality parameters such as microbial, physical chemical properties provide early warning identification of hazards

1.1 Purpose

Today every human man kind and the environment in the world is facing the main problem with the concept of Smart Adaptation. To keep up with the requirements this new Smart Adaptation, conservation of environment and improvement in human health require new technique to improve the quality of the society. In this aspect, science and technology provide hands to this field. Scientific research provided data to improve the quality whereas technology approach provides control on the quality of the society. In this system, we try to improve the quality of water for the society.

1.2 Project Scope

Provide a short description of the software being specified and its purpose, including relevant benefits, objectives, and goals. Relate the software to corporate goals or business strategies. If a separate vision and scope document is available, refer to it rather than duplicating its contents here. An SRS that specifies the next release of an evolving product should contain its own scope statement as a subset of the long-term strategic product vision.

1.3 Project Goals and Objectives

The proposed project aims at monitoring the various analogue parameters such as pH value, level of water, level of clarity, etc. The system should control the affection of impurity of water in human mankind.

The user will also be able to control the flow of water if desired. The processed data will be sent over wireless network to the owner to remotely access from anywhere in the world. To tackle the problems that effect the health of human life through water contamination, we have designed a system which will determine present environmental conditions.

According to the conditions of purity of water the threshold values will be set, if any of the parameter's value goes beyond or below the set threshold value, then the proposed design will sense the changing in parameter's and it will be monitored continuously.

Entire data will be transmitted to the end user, who will accordingly will take the controlling decision and send the action to the system. With the help of the the actuator the control of the system can take place.

1.3.1 Goals

Our goal is to control the effect ion of contaminated water on human life and the wastage of water supply in the environment. The water quality monitoring system

will do the desired problem tackling and compressing of the health issues related to water diseases. As indicated by pre-requisite of the product the edge will be set, if any of the natural condition goes below or above the limit value, then the proposed venture will detect the change in parameters.

1.3.2 Objectives

The objective of the proposed system is that with help of IoT concept we can detect the parameters of contamination in the water such as pH value or maybe conductivity, we can implement an automated smart system. The processed data will be sent over the wireless network to the owner or the end user to remotely access from anywhere.

To tackle problems that contaminated the water in environment we have proposed a design which will determine present purity level in water. Entire data will be transmitted o the end user, according to that the user can take the action of flow control of water.

1.4 Organization of Report

In chapter 1: We have considered Project overview under which we have explained various important terminologies like Introduction of the project, Motivation for the project Problem definition, About the current system, Advantages over the current system, Goals, Objectives, Scope Application.

In chapter 2: We have discussed about various paper that we have referred for our project. We have mentioned the description, pros and cons and how to overcome the problem under every paper. Total of three paper have been referred.

In chapter 3: We have discussed about the requirement analysis under it we have consider about the requirement for the system, the requirement supporting for the OS of the software nd hardware.

In chapter 4: We can see the system design and architecture various diagram can be seen in this chapter which represents the software, diagrams including our system architecture, use case diagram, activity diagram, DFD diagram, data flow diagram, sequence diagram, etc.

In chapter 5: We have seen the methodology, here we have explain the project in detail by dividing into modules. Various modules or priority based cab search are explained with the help of few diagram.

In chapter 6: We have discussed about the implementation details, the assumptions and dependencies, this part contains details of the implementation of methodology that we have discuss earlier.

In chapter 7: We have show the test cases and the result along with analytic discussion, this part consist of the result of the output of the project.

In chapter 8: We have concluded the whole project and future scope along with the limitation followed up by reference and chapter 9 consist of Appendix.



Chapter 2

Literature Survey

Water Tank Monitoring and Visualizing System Using Smart 2.1 **Phones**

In 2013, Haesung. Tak, Daegeon. Kwon and Hwan. Gue. Cho; "Water Tank Monitoring and Visualizing System Using Smart Phones". This paper proposed a water tank monitoring and visualization system using smart-phones known as "Tank boy." Monitoring sensor networks that consist of many valves, pumps and tanks is an important task for managing large ships. Existing water tank monitoring systems are only provided for PC environment. In this paper they propose a new method to monitor water tanks on a smart phone. Before presenting their system, they analyze the water tank system and define the discussed problem formally. Based on this analysis, they develop their monitoring system and elaborate on out the implementation. They also show that their system visualizes sensor data using a simple and intuitive user interface.

2.1.1 **Advantages**

- a. This system is a real-time monitoring system using a database to establish a marine communication system.
- b. Its implementation on a smart-phone environment is novel.
- c. Monitored the real-time data processed for water tanks in ships.

2.1.2 **Disadvantages**

- The first is the delay in accessing the Web page.
- The second is due to the monitoring of the parsing information.
- c. The control of the water in the tank was made by accessing valve manually.

2.1.3 How to overcome the problems mentioned in Paper

- a. The delay in accessing the data can be overcome by either implementing a web based application or and android application.
- b. The monitoring of water parameters can be obtain on real time basis.
- c. By implementing the system for major issues in the environment.

2.2 Smart Water Management Using IoT

In 2016, Sayali. Wadekar, Vinayak. Vakare, Ramratan Prajapati, Shivam Yadav, Vijaypal Yadav; "Smart Water Management Using IoT". This paper presents an IOT device which help to manage and plan the usage of water. This system can be easily installed in residential societies. Sensors placed in the tank which continuously informs the water level at the current time. This information will be updated on the cloud and using an android application, user can visualize the water level on a Smartphone anywhere that is connected to Internet. According to the level of water in the tank the motor functioning will be automatically controlled, at low level of water motor will automatically turn on and when tank is about to fill up it will cut off.

2.2.1 Advantages

- a. It is a robust system and small in size.
- b. Motor can be controlled automatically; full smart automation is achieved.
- c. Shows the user detail of previous values too.

2.2.2 Disadvantages

- a. This device was implemented at personal level.
- b. They could just work on monitoring the level of water present in tank.
- c. This system was implemented in android application only.

2.2.3 How to overcome the problems mentioned in Paper

- a. System could have been implementd for major level of use.
- b. With monitoring of level of water, system could have covered other issues too.
- c. Application could have been made for multi platform.

2.3 IoT Based Smart Water Tank With Android Application

In 2017, Priyen. P. Shah, Anjali. A. Patil and Subodh. S. Ingleshwar; "IoT Based Smart Water Tank With Android Application" Implemented an efficient automated water level monitoring and controlling system. In this paper, they introduce the project of water level monitoring as well as controlling with IoT and android application. Wastage of water in the current scenario, merely due to overflowing tanks is not affordable. Conventional water tanks can neither monitor nor control the water level in tank, leading to large amount of wastage. Some other technologies had certain drawbacks in some or the other way. The need of removal of these short-comings and providing an efficient and economical solution has been the main focus of this project.

2.3.1 Advantages

- a. This project doesn't require special different tank for it, existing water tanks can be used.
- b. A portable system which can solve our water wastage problem.
- c. Making decisions with percentage proves to be easier to implement the logic in programming.

2.3.2 Disadvantages

- a. They could just work on monitoring the level of water present in tank.
- b. They could just work on the process of identifying the level of water and to control the flow of water.

2.3.3 How to overcome the problems mentioned in Paper

- a. The system can be implemented at commercial or at medical level.
- b. Flow control could have been made by some valve rather than using motor.

2.4 Smart Water Tank Management System for Residential Colonies Using Atmega128A Micro-controller

In June 2014, Yogita Patil, Ramandeep Singh,In this paper they represented the idea of smart water tank management system operated with Atmega 128A microcontroller, which is the prime component of this project. A prototype has been made for this project. So, in this way manual intervention is not required for continuous water supply. This system can also be used for any other fluids in chemical industries

or factories. The main aim of this project is to provide optimal water distribution and moreover reduce manpower involved in it.

2.4.1 Advantages

- a. This project was made with the moto of implementing at other level of factors.
- b. The distribution of water and manpower was tackle.

2.4.2 Disadvantages

- a. This system could only monitor the level of water in the tank.
- b. The system was implemented for android user.
- c. Other aspects of parameters were missing.

2.4.3 How to overcome the problems mentioned in Paper

- a. System can be made for multi-platform user.
- b. More quality parameters can be involved.

2.5 Water Quality Monitoring with Internet of Things (IoT)

In 2017, Kamarul Hafiz Kamaludin and Widad Ismail, worked on the project called "Water quality monitoring with Internet of things (IoT). The paper suggests an Internet of Things (IoT) based system implementation by embedding the Radio Frequency Identification (RFID) system, Wireless Sensor Network (WSN) platform and Internet Protocol (IP) based communication into a single platform for water quality monitoring (WQM) purpose. The suggested radio frequency for the proposed WSN communication to be deployed in vegetation area is 920MHz. The measured water parameter in this proposed system is pH level by using an analog pH sensor. The ambient temperature is captured during pH measurement by using an analog temperature sensor. All the WSN nodes are deployed in a real environment at the lake in the campus area of Universiti Sains Malaysia (USM) for performance evaluation. Instead of using 2.4GHz ZigBee protocol, the 920MHz Digi Mesh protocol is proposed to be implemented for water quality monitoring in vegetation area due to its ability to surpass the signal attenuation. This novel proposed system prototype was evaluated in a real environment to ensure that the main functionality on pH measuring process is following the design requirements. Several experimental analysis were conducted including the energy analysis and communication read range analysis to study the overall performance of the proposed system.

2.5.1 Advantages

- This system was implemented by introducing other different parameters too.
- This proposed system is reliable for a real environment deployment.

2.5.2 Disadvantages

- a. For making the system run over 900m, another wifi setup was required.
- The system was made with purpose for android user.
- The flow control of the water was yet not considered.

2.5.3 How to overcome the problems mentioned in Paper

- a. We can overcome the problem of wifi setup by implementing wifi module.
- The end user application must be made by considering the multi-platform user.
- c. The flow of water can be monitored and control by implementing autonomous valve.

Technical Review 2.6

Our System is based on Internet of Things, Which includes

- * Sensors.
- * Micro-controller called as Arduino UNO.
- * Cloud server to fetch and dumb data.

For User End or for the front end we have worked on multi-platform application. Which includes of Django (python).

For Backend or for storing data on cloud we have used Thingspeak, Which communicate very well with arduino.

Advantages of Technology 2.6.1

- a. Machine to Machine communication.
- Extensive use of autonomous and control.
- c. Monitoring and access information.

- d. Minimizes labour cost and manual work.
- Customer able to define the quality of water.

2.6.2 **Reasons to use this Technology**

- Improve decision making.
- Improve and optimize operations.
- to have information and access from anywhere.



Chapter 3

Project Planning

Members and Capabilities 3.1

Table 3.1: Table of Capabilities

SR. No	Name of Member	Capabilities
1	Junaid Momin	Arduino programming, Server connection, Documentation
2	Raheen Shaikh	Arduino programming, End user application
3	Arkam Ansari	Database, Arduino programming

Roles and Responsibilities 3.2

Table 3.2: Table of Responsibilities

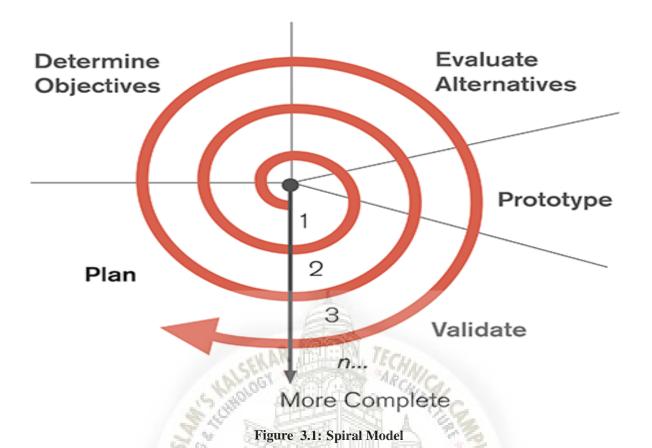
SR. No	Name of Member	Role	Responsibilities
1	Junaid Momin	Team Leader	connectivity, data fetching
2	Raheen Shaikh	End user developer	Frontend UI
3	Arkam Ansari	End user developer	Backend

Assumptions and Constraints 3.3

Assumption is that the data that is going to be uploaded on server and the end user application will receive that data from the server. Similarly for controlling the system with it.

Project Management Approach

Spiral model is a combination of a waterfall model and iterative model. Each phase in spiral model begins with a design goal and ends with the client reviewing the progress. We have use this model for version control.



Determine Objectives of the system is to detect the quality of water based on real time monitoring and to provide the result to the user based on its purity level.

Evaluation of alternatives can be found in case of any failure in one of the working of the sensor in our system. This can result in difficulties in completing the process of the system.

Prototype of our system is mainly an Arduino UNO which connects and communicate the sensors to the internet and the user.

Validation of the system can depend on the working conditions of the system based on the proper connection and accurate current supply as well as the internet.

Planning of the system result in smooth functioning of the system on either ways right from sensors to cloud and the user.

3.5 **Ground Rules for the Project**

- 1. We treat each other in the team with respect and dignity.
- 2. We intend to develop better relationships to enhance our trust and have a better communication.

- 3. We value constructive feedback. We will avoid being defensive and give feedback in a constructive manner.
- 4. As a team members, we will pitch in to help wherever necessary to help solve the problems.
- 5. Additional meetings can be scheduled to discuss critical issues or tabled we should create and adopt written notes for help. No responsibilities be assigned unless the person who is being assigned the job accepts it.

Project Budget 3.6

Table 3.3: Project Budget

SR. No	Project Budget	Quantity	Price
1	Arduino UNO	1	350
2	Arduino ESP8266 wifi module	1/1/1	550
3	Ultra sonic sensor	11,11	100
4	Conductivity sensor	1.6	1300
5	PH tester sensor	A 183	1800
6	Solenoid valve	1 1	360
7	Wires Male to Male	15	80
8	Wires Male to Female	10	60
9	Wires Female to Female	10	60
10	Bread Board	1	90
11	USB cable	1	80
2		Total	4,740

Project Timeline 3.7

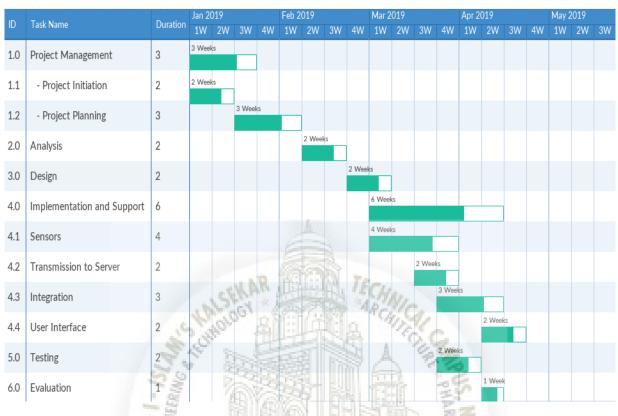


Figure 3.2: Gantt chart of the project

Chapter 4

Software Requirements Specification

4.1 Overall Description

This software requirement specification is the requirement work product that formally shows the user the quality of water based on different parameters. The objective of this system is to minimize the loss or wastage of water and to preserve the health of human mankind.

4.1.1 Product Perspective

The primary point of these project is to enable ranchers to even in inverse ecological conditions like in contamination or shortage of supply of water. A water management is an important factor for our daily consumption in every aspect of field. It is used in day to day life for various purpose.

Automatic monitoring is done, through which water quality can be monitored which can result in detection of any impurities of water. The main aim of this project is to help in reduction of health issues of the society that rises because of water contamination. Here controlling will be done by arduino and the monitoring part is handled by IOT. We proposed water quality monitoring system that consist of sensors which detect the purity of the water.

The sensors we proposed in the project are ultra-sonic sensor, conductivity sensor, ph tester sensor and solenoid valve. An Arduino UNO is used to operate on these sensors and to detect availability of parameters.

Internet of things makes monitoring of system accessible everywhere having net access on any smart phones. The product is supposed to be an open source, it is hardware and software based implementation.

4.1.2 Product Features

Internet of things makes observing of framework available wherever having net access on any smart device. The item should be an open source, it is equipment and programming based execution. The accompanying fundamental component gave by

an application are:

4.1.3 Operating Environment

This is an android system hence, will require the operating environment for a client and server GUI. The product has an user based framework and subsequently will require the working condition for a customer and server GUI. This will work in the accompanying working condition.

- Our project mainly rely on hardware.
- Our software mainly dependent on the internet, without wifi use the application can't work.

4.1.4 Design and Implementation Constraints

- 1. Speed accuracy as compared to wired network
- 2. Use of necessary internet.
- 3. Gets distracted by various elements

4.2 System Features

We have arduino uno to control the environment of water. We have used ESP8266 to send and receive the data over internet. We have used application class for user interface and similarly server class to send and receive data to our server. We have utilized ESP8266 to send and receive information over the web based application.

4.2.1 System Feature

- 1. Low cost
- 2. Web based application to be used on multi-platform.
- 3. Web based application to get information and control the flow of water.
- 4. Efficient framework
- 5. Extensive amount of automation and control.
- 6. Monitoring and access of information
- 7. Minimization of labour cost in controlling the flow of water and to test parameters in laboratories.
- 8. Digitization in conservation of human life and water.

Stimulus/Response Sequences

This is the sequence diagram of the system in which modules are sensor, gateway, middleware server. The water quality monitoring system using IoT the sensor data will be transmitted through a set of different devices to the cloud where it get processed, if a measurement crossed the threshold value the server sends a command to a specified parameter in order to perform the suitable action. The diagram below describes the system

Functional Requirements

- 1. Sensor should sense the parameters of the water.
- 2. The correct details of the sensor should be fetched by server.
- 3. The server should respond quickly.
- 4. Immediate output on the screen.

External Interface Requirements 4.3

User Interfaces 4.3.1

Daily consuming water people are the main audience of our system. This interface should be very user friendly and easily understandable to the user. All the transactions and requirements are merged up in the interface. The entire system focuses on this user and tries to provide the best utility of this application.

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4.3.2 **Hardware Interfaces**

Sensors:

- 1. Ultra-sonic sensor: It is a sensor that generates the level of water in the tank or any storage. It can be interface with arduino, raspberry pi, etc and get instantaneous result. Ultra-sonic sensor is low cost level detector which provides high realibility and long term stability.
- 2. Conductivity sensor: This is an easy to use digital ourity checker of the water. Just insert the sensor in water and it can measure the haziness level present in water, which result in clarity of water present. It gives digital output.
- 3. pH tester sensor: It is a tester that indicates the ph value of water. The name itself indicates the purity of water based on ph is measured. It calculates the ph value based on condition, if the level is below 7 then the water is acidic or if the level is more than 7 then the water is basic else the water is neutral.

4. Solenoid valve: This sensor act as an actuator in the system. When the parameters calculated by each sensor results in impurity of the water, the user can control the flow of water by controlling the switching of solenoid valve. Hence, solenoid valve act as flow controller of the water in the system.

Wifi module ESP8266: It connects the sensor and the arduino with the internet to user application. It updates the information on both sides that is the server and the database. We are using ESP8266 to connect the arduino with the server.

Arduino: It is a controller which is used for particular small application such as water quality monitoring system. In this project the sensors are sensing the purity of water such as ph value. These sensed value are passed to arduino which decides the activation of actuators. The arduino UNO is a micro controller board based on ATMega328. It has 14 digital i/o pins in which 6 are analog inputs.

4.3.3 Software Interfaces

User Interface: In this system we have worked on focusing the user of different OS. Hence, the user interface is based on web based application where user can access this system by using API of the application. For making this application as a web based application we have used Xamarine so as to deliver and focus on the user using android, ios or windows devices.

Arduino programming can b divided into three parts: structure, values(variables and constants) and functions. A versatile application is a PC programming intended to keep running on a cell phones. We are using web based application so as to get to the user remotely. Versatile application improvement requirement.

FUNCTIONS: For controlling the arduino board and performing computations.

VARIABLES: Arduino data types and constants are used to hold the value in variable.

STRUCTURE: The elements of arduino (C++) code.

4.3.4 Communications Interfaces

L2CAP: Logical Link Control Adaptation Protocol. Wi-fi security: WPA-PSK, WEP-64, open. Routing ADVOC: Ad hoc on-demand. Distance vector DSR: Dynamic source routing. BATMAN: better approach to mobile application network. Embedded and electronics, s/w, sensor, actuator sand network connectivity that enables devices to communicate to other or exchange of data.

Non-functional Requirements 4.4

4.4.1 **Performance Requirements**

- 1. Data retrieving speed: The speed of retrieving data from server should be faster as possible, more delay may cause the wrong solution.
- 2. Data manipulation speed: Manipulating the fetched data and provided database must be faster, it may lead to fault result. notification: Notification time should be normal, that user can get the understanding of the purity of water. timing: After completing all the processes, user should know that what parameter of the water has result in reduction of purity level in water.

4.4.2 **Safety Requirements**

- 1. Use-Case: Use case is used to prevent the circuit of the system from external circumstances, the circuit includes arduino, wifi module, sensors, wires, etc. They all should be protected from external affairs. Maintenance of the circuit is done by use-case.
- 2. IOT: Iot includes all the safety parameters regarding to the internet such as http, https, and other security parameters such as communication protocols.
- 3. Database: It must be secure, because it contains all the information related to the purity of water for the user. It should be prevented from external users, otherwise a small change in database may lead to dangerous failure of the system.

4.4.3 **Security Requirements**

- 1. Availability: The system should be available on any part of the earth with internet connection as it supports iot.
- 2. Correctness: the data send and receive should be always accurate and correct.
- 3. Flexibility: The system should work with any user application devices.
- 4. Reliability: The system should always be able to work according to the need of the user.
- 5. Maintability: The system doesn't need much maintenance this it can be done easily.

Chapter 5

System Design

System Requirements Definition 5.1

Arduino is open source Hardware Software based development platform. The arduino micro-controller is easy to use yet powerful single board computer. It's combination of micro-controller based Arduino boards, Arduino programming Language and the Arduino software for development and compilation. All the sensors actuator will be connected to the arduino. A wifi module will be used to connect the Arduino to the Internet. Cloud server will provide an interface between the user and the database. Examples for cloud server are AWS, ThinkSpeak, etc. There are Arduino Shields, which are fix on board. We can use them externally as well through ESP8266, ESP13 Wifi shield, GSM module and zigbee. To reach long distance over internet, Zigbee devices use mesh network of intermidiate devices. Zigbee has a defined rate of 250 kbit/s, best suited for intermediate data trasmission from a sensor or input device. Where as GSM modules are used to send a message or miscall over a network. The ESP8266 or ESP13 shield is low cost wifi chip woth on load full TCP/IP stack. It's a transceiver that can be added to any existing micro-controller based setups via UART (serial link) to enable the system to communicate over the Internet via Wifi. Commands will be sent from an android application through the internet and to Wifi network to ESP8266 with Arduino Mega.

5.1.1 **Functional requirements**

Every one of the sensors actuator will be associated with the Arduino. A wifi module will be utilised to associate the Arduino to the Internet. Cloud server will give an interface between the client and the database. Cases for cloud server are AWS, ThinkSpeak and so forth. There are Arduino shields, which are settle on board. We can utilise them remotely too through ESP8266 or ESP13 shield, GSM module and Zigbee.

Use-case Diagram

By using the Use-Case diagram, the user can monitor the quality of water (view the parameters, current values, history, actuator state purity condition of water), perform a manual action (turn on off the actuator) and view the notifications. The following diagram describes the functional requirements of water quality monitoring system using IOT.

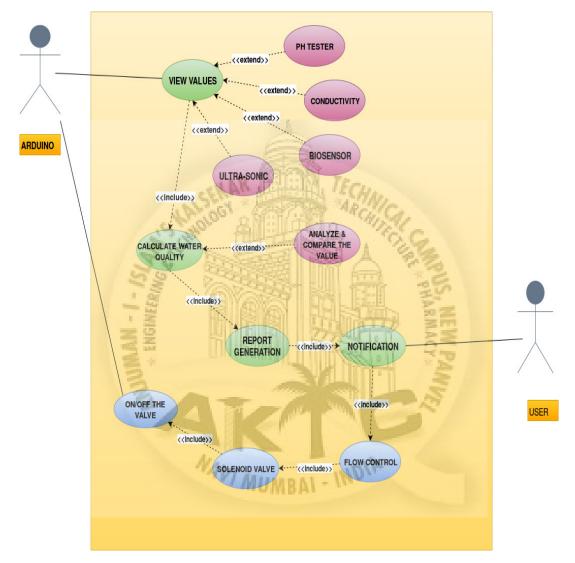


Figure 5.1: Use Case diagram for Water Quality Monitoring and Notification System

Data-flow Diagram

A data flow diagram (DFD) maps out the flow of information for any process or system. It uses defined symbols like rectangles, circles and arrows, plus short labels or texts to show data inputs, outputs, storage points and the routes between each destination. Data flowcharts can range from simple, even hand-drawn process overviews, to-in depth, multilevel DFD's that dig progressively deeper into how the data is handled. They can be used to analyse an existing system or model a new one.

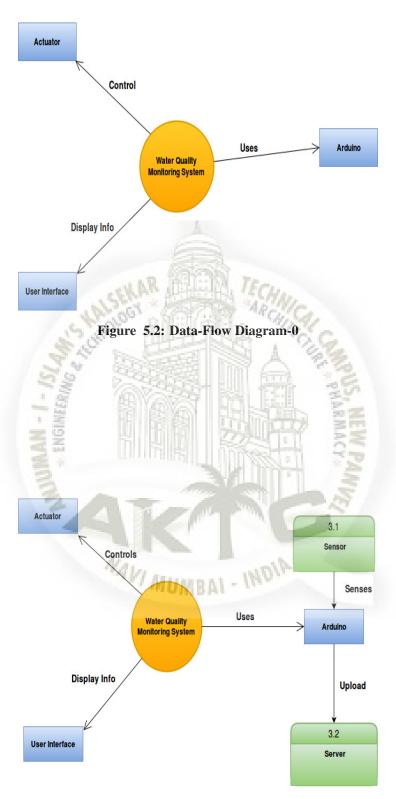


Figure 5.3: Data-Flow Diagram-1

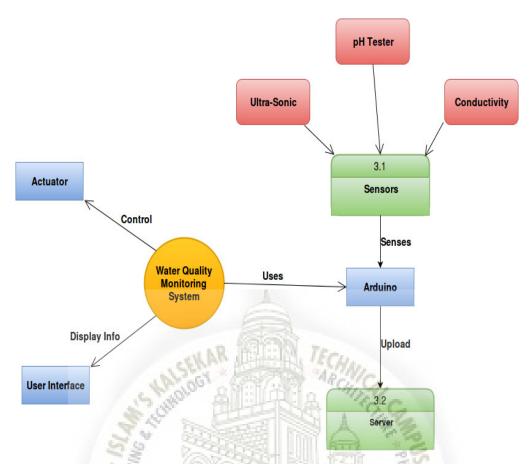


Figure 5.4: Data-Flow Diagram-2

5.1.2 System requirements (non-functional requirements)

These are non-functional system properties such as availability, performance and safety. They define functions of a system, services and operational constratints in detail.

5.2 System Architecture Design

In the proposed system, it consist of an micro-controller that is Arduino which is connected with different kinds of sensors such as pH tester, conductivity, bio-sensor, etc, which are placed or induced inside the water to monitor its quality. This system uses this commercial hardware to allow the acquisition of data.

After the data acquisition, with a defined sampling period this data is calculated and then analyzed and compared with the stored data. When the comparison is completed it generates the reports based on the historical acquired data. This report is then forwarded to the user as a notification.

Based on the notification and the report of water quality obtained, the user can decide to control the flow of the water, if the value obtained is beyond the threshold

value. This flow control of water is made with the help of solenoid valve which is a sensor which controls the flow of water. All this features can be accessed at any time.

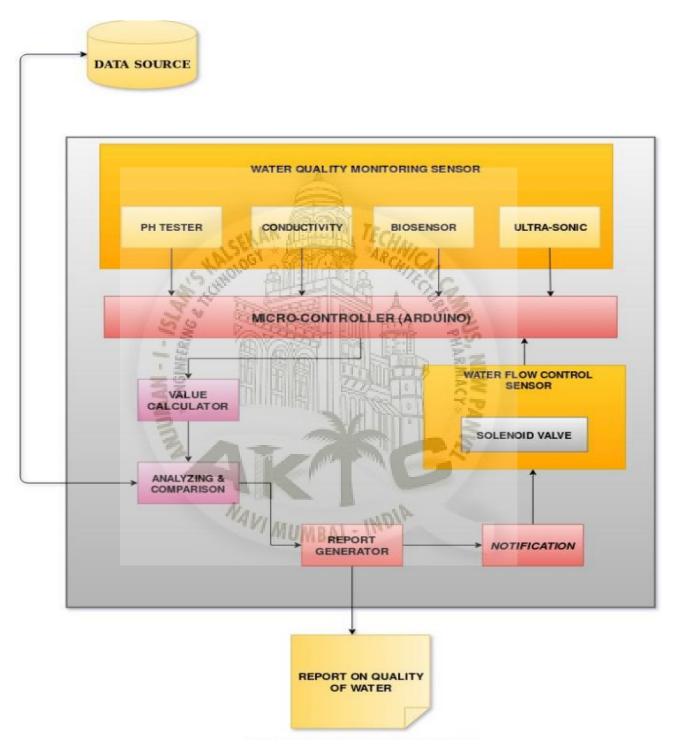


Figure 5.5: Architecture of Water quality Monitoring and Notification System using IoT

5.3 Sub-system Development

Our system is basically divided in to many parts but the main two are hardware and software. However is further divided into sensors and transmission of data. We have explained in modules as follows:

5.3.1 Sensor testing

We tried to test all the sensors. We connected each sensor individually to the arduino. For eg we connected Ultrasonic sensor for indicating the level of water. We understood the pin configuration of Arduino UNO and Wifi shield. We associated every sensor independently to the arduino. We associated ultrasonic for level indication. We comprehended the pin layout of arduino UNO and wifi shield. We relate each sensor autonomously to the arduino.

5.3.2 Wifi Connectivity

In this module tried to test ESP13 shield by sending sensors value to our server. We used ESP13 wifi module to connect our Arduino to the internet so that it can send data to out server. We tried to connect every sensor individually to the server separately in this module. Second module is spending the sensors values to our server i.e. thinkspeak. We can ESP13 wifi shield module to connect our arduino to the internet so that it can send data to our server.

5.3.3 Status Shown

Third module of the system is data fetching in which the data about the sensors is fetch from the respective servers, all this module are integrated in to one whole app module using user interface application.

5.3.4 Joining Together

We integrated all the sensors while the sensors uploading the value to our server. We used web based application for our server and we used shields for sensors as they were getting lose.

5.4 Systems Integration

First module of the system is connecting each sensors to the arduino individually and its pin configuration of arduino uno and wifi shield. Second module is sending the sensors values to our server. We used ESP8266 wifi shield to connect our arduino to the internet so that it can send data to our server. Third module of the system is

data fetching in which the data about the sensors is fetch from the respective servers. All this modules are integrated in to one whole user application using web based technology.

5.4.1 **Sequence Diagram**

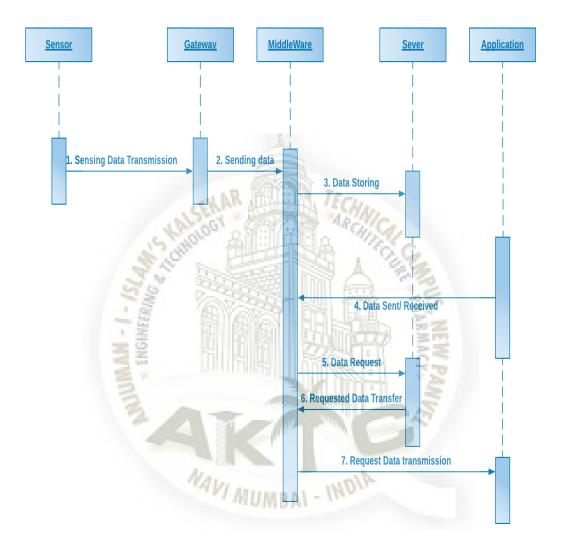


Figure 5.6: Sequence Diagram

In the water quality monitoring system using IoT, the sensors data will be transmitted through a set of different devices, to the cloud where it get processed, if a measurement crossed the threshold value, the cloud sends a command to the smart water system in order to perform the suitable action. The diagram below describes the system:

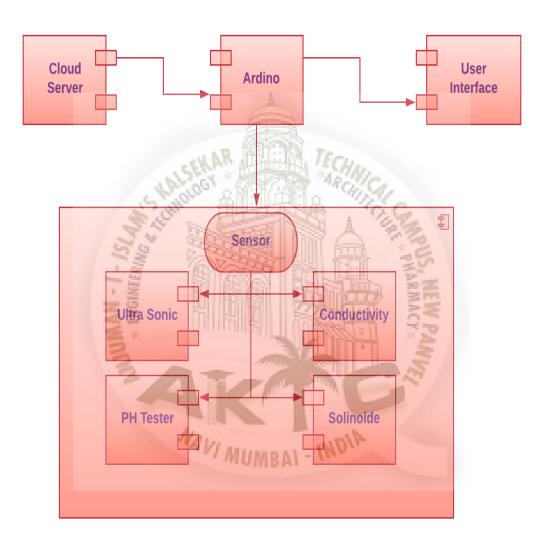


Figure 5.7: Component Diagram

5.4.2 **Component Diagram**

In component diagram it helps to understand the each module in better way forming its integrated sub module likewise shown in the diagram. IoT gateway allows a device to report data using its sensors to a remote location. Every one of these smart water system is connected to the same gateway forming a network, this gateway collects the data from all the sensors through arduino, filters it(depending on message priority) and sends it periodically to the cloud, which leads to a low cost as IoT cloud performs use message count as a payment unit.

5.4.3 **Deployment Diagram**

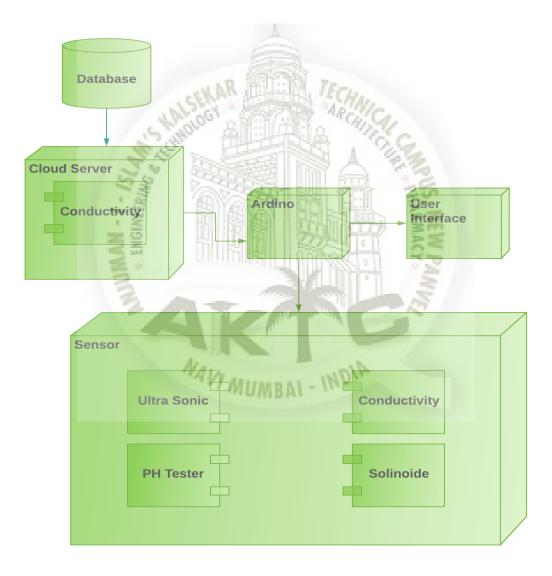


Figure 5.8: Deployment Diagram

Because the application has three major module like arduino, user interface, cloud server each one for a specific goal. The following wireframe represent the result and explains the different parts that the application will have like the mobile application, web based application should offer a remote monitoring ability, information about the purity of the water, ability to control the actuator. This framework shows its functionality.

5.4.4 **State Chart**

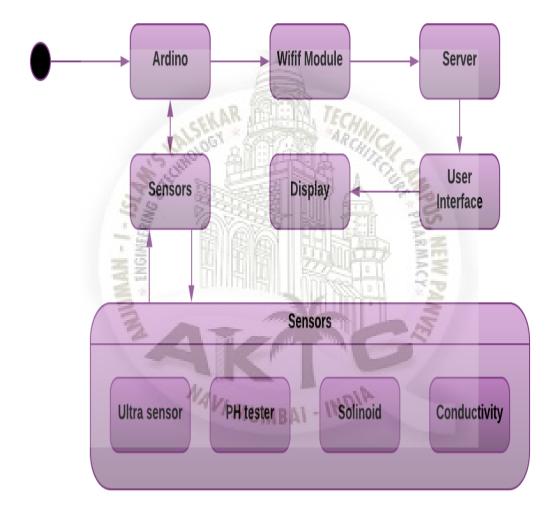


Figure 5.9: State Chart Diagram

The state chart diagram below represents the overall smart water quality diagram scenario. The idea behind the smart water system based on IoT is to allow the user to identify the purity of water as well as control the flow of water using IoT. By using web based application indicates the use of multi-platform user to access the control and data over the system.

Activity Diagram 5.4.5

Once authentication is successfully done, the application gets the data history and start sensing and displays it as a chart. When the user performs a manual action (enable / disable actuator of his choice), the application will send the command to the cloud, which will process it and send it to the gateway, then the gateway sends it to the specified smart water system.

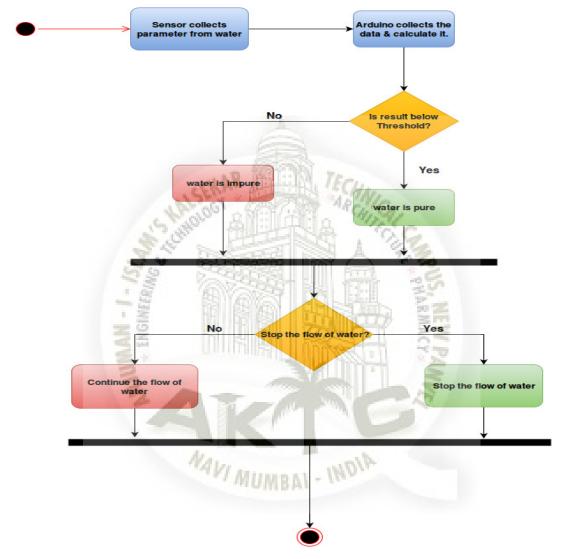


Figure 5.10: Activity Diagram

Chapter 6

Implementation

6.1 Sensors

In this module, the values of different sensors are viewed and read. Based on the individual sensor the value are obtained. The sensors that are used and their value obtained are:-

6.1.1 pH Tester

The pH tester test the purity value of water based on the pH value. The pH value are compared based on the range

- * If pH value is less then 7, then the water is Acidic in nature.
- * If pH value is greater then, then the water is Basic in nature.
- * If pH value is equal to 7, then the water is neutral (pure).

Technical specification of pH tester

Module Power	5 V	
pH measuring	43mm x 32mm	
range		
Response time	;=1min	

Table 6.1: Technical specification of pH tester



Figure 6.1: pH Tester

```
#define SensorPin A0
                                //pH meter Analog output to Arduino Analog Input 0
 #define Offset 0.00
                                   //deviation compensate
 #define LED 13
 #define samplingInterval 20
 #define printInterval 800
#define ArrayLenth 40 //times of collection
                             //Store the average value of the sensor feedback
 int pHArray[ArrayLenth];
  int pHArrayIndex = 0;
 void setup(void)
11
    pinMode(LED,OUTPUT);
    Serial.begin(9600);
13
    Serial.println("pH meter experiment!"); // Test the serial monitor
14
15
 void loop(void)
16
    static unsigned long samplingTime = millis();
18
    static unsigned long printTime = millis();
19
    static float pHValue, voltage;
20
    if ( millis ()-samplingTime > samplingInterval )
21
22
        pHArray[pHArrayIndex++]=analogRead(SensorPin);
```

```
if (pHArrayIndex == ArrayLenth) pHArrayIndex =0;
         voltage = avergearray(pHArray, ArrayLenth)*5.0/1024;
26
         pHValue = 3.5 * voltage + Offset;
27
         samplingTime=millis();
28
    if(millis() - printTime > printInterval) //Every 800 milliseconds, print a
29
        numerical, convert the state of the LED indicator
30
       Serial.print("Voltage:");
           Serial.print(voltage,2);
           Serial.print("
                              pH value: ");
33
       Serial.println(pHValue,2);
34
           digitalWrite (LED, digitalRead (LED) ^1);
35
           printTime=millis();
36
37
38
  double avergearray(int* arr, int number){
39
    int i;
40
    int max, min;
41
    double avg;
42
    long amount=0;
43
    if (number <= 0)
44
       Serial.println("Error number for the array to avraging!/n");
45
       return 0;
46
47
                       //less than 5, calculated directly
    if (number < 5)
48
       for (i = 0; i < number; i ++)
49
         amount+= arr[i];
50
51
       avg = amount/number;
53
       return avg;
54
    }else{
       if (arr [0] < arr [1]) {
55
         min = arr[0]; max=arr[1];
56
57
       else {
58
         min=arr[1]; max=arr[0];
59
60
       for (i = 2; i < number; i ++)
61
         if ( arr [ i ] < min ) {</pre>
62
                                   //arr<min
           amount+=min;
63
           min=arr[i];
         }else {
           if ( arr [ i ]>max ) {
              amount+=max;
                                //arr>max
             max=arr[i];
              amount+=arr[i]; //min <= arr <= max
71
         } // if
       } // for
73
       avg = (double) amount/(number - 2);
74
    }//if
75
    return avg;
76
```

Ultra-Sonic 6.1.2

This sensor measures the distance between any two objects or elements. Similarly in water monitoring it will monitor the level of water in tank. If the level of water is high, low or medium the same information is informed to the user and on the basis of the notification user can control the flow of water.

Technical specification of Ultra-sonic Sensor

power supply	5V DC	
Working cur-	15mA	
rent		
Distance range	2cm- 400cm	
Resolution	0.3cm	

Table 6.2: Technical specification of Ultra-sonic Sensor



Figure 6.2: Ultra-sonic

```
// defines pins numbers
 const int trigPin = 9;
 const int echoPin = 10;
 // defines variables
 long duration;
 int distance;
 void setup() {
 pinMode(trigPin , OUTPUT); // Sets the trigPin as an Output
 pinMode(echoPin, INPUT); // Sets the echoPin as an Input
 Serial.begin(9600); // Starts the serial communication
12 }
13 void loop() {
14 // Clears the trigPin
digitalWrite(trigPin, LOW);
```

```
delayMicroseconds (100);
  // Sets the trigPin on HIGH state for 10 micro seconds
  digitalWrite(trigPin, HIGH);
  delayMicroseconds (100);
21
  digitalWrite (trigPin, LOW);
  // Reads the echoPin, returns the sound wave travel time in microseconds
  duration = pulseIn(echoPin, HIGH);
  // Calculating the distance
25
26
  distance = duration *0.034/2;
                                  //(timeXspeedOfSound/2) 0.034=speedofsound of
     ultra, 2=formula for ultra cuz it travels and echo backs.
 // Prints the distance on the Serial Monitor
29
30 Serial.print("Distance: ");
31 Serial. println (distance);
32 if (distance >=199) {
33 Serial. print("LOW");
s else if (distance >=99)
36 Serial . print("Medium");
38 else if (distance >=25)
 Serial.print("HIGH");
41 }
42 else {
43 Serial. print ("OVERFLOW"
44 }
45
```

Conductivity 6.1.3

The conductivity detects the level of tubidity in water. If the turbid level is higher then the usual level then the user is informed about it with the help of report which is generated after analyzing and comparing the value. This sensors helps in identifying the level of chlorine in water.

Technical specification of Conductivity Sensor

conductivity	0.5 percent	
reading accu-		
racy		
Measurement	0 to 2 siemens/cm	
span		
Measure con-	up to 82 feet	
ductivity	depth	

Table 6.3: Technical specification of Conductivity sensor



Figure 6.3: Conductivity

```
Serial.begin(9600); //Baud rate: 9600
void loop() {
  int sensorValue = analogRead(A0);// read the input on analog pin 0:
  float voltage = sensorValue * (5.0 / 1024.0); // Convert the analog reading (
     which goes from 0 - 1023) to a voltage (0 - 5V):
  Serial.println(voltage); // print out the value you read:
  delay (500);
```

Solenoid valve 6.1.4

A solenoid valve is an electro-mechanical device in which the solenoid uses an electric current to generate a magnetic field and thereby operate a mechanism which regulates the opening of fluid flow in a valve.

Solenoid valves are the most frequently used control elements in fluidics. Their tasks are to shut off, release, dose, distribute or mix fluids. They are found in many application areas. Solenoids offer fast and safe switching, high reliability, long service life, good medium compatibility of the materials used, low control power and compact design.

Technical specification of Solenoid valve

Body Materi-	2S Series: Stain-		
als	less Steel; 2W		
- 400	Series Brass		
Coil Duty	100 %		
Operating	0 to 150 PSI (110		
Pressure	III a "VA		
220 AC Coil),	24 DC, 24VAC		
0 to 120 (12	coil)		
Service	Air, Gas, Liquid,		
(B) Yank	Vacuum		

Table 6.4: Technical specification of Conductivity sensor



Figure 6.4: Solenoid valve

```
int solenoidPin = 9;
                                     // This is the output pin on the Arduino
void setup()
```

```
pinMode(solenoidPin, OUTPUT); // Sets that pin as an output
 void loop()
   digitalWrite(solenoidPin, HIGH);
                                         // Switch Solenoid ON
   delay (1000);
                                          //Wait 1 Second
   digitalWrite(solenoidPin, LOW);
                                          // Switch Solenoid OFF
13
   delay (1000);
                                          //Wait 1 Second
```

6.2 Working of Sensors together

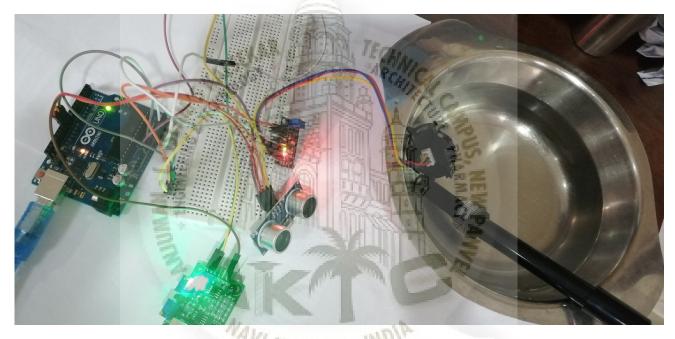


Figure 6.5: Working of Sensors

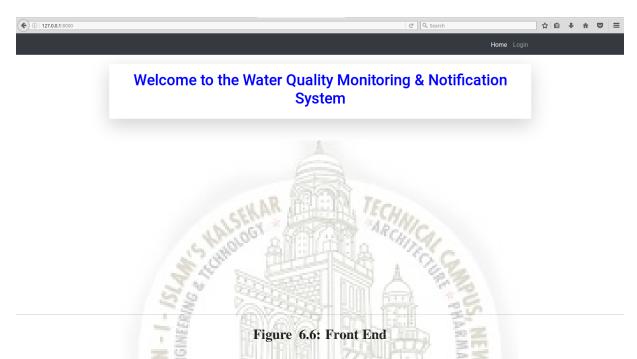
```
// defines pins numbers
  const int trigPin = 9;
 const int echoPin = 10;
 // defines variables
 long duration;
 int distance;
  float voltage, turbidity, voltage1;
 #define SENSOR A0
 #define SensorPin A0 //pH meter Analog output to Arduino Analog Input
 #define Offset 0.00
                              // deviation compensate
12 #define LED 13
#define samplingInterval 20
# define printInterval 800
#define ArrayLenth 40 //times of collection
int pHArray[ArrayLenth]; //Store the average value of the sensor feedback
int pHArrayIndex = 0;
```

```
double avergearray(int* arr, int number){
    int i;
    int max, min;
20
    double avg;
21
    long amount=0;
    if (number <= 0)
23
24
       Serial.println("Error number for the array to avraging!/n");
25
       return 0;
26
                      //less than 5, calculated directly statistics
    if (number < 5)
       for (i = 0; i < number; i ++)
28
         amount+=arr[i];
29
30
       avg = amount/number;
       return avg;
    } else {
       if ( arr[0] < arr[1]) {</pre>
34
        min = arr[0]; max = arr[1];
35
36
       else {
37
        min=arr[1]; max=arr[0];
38
39
       for (i = 2; i < number; i ++)
         if ( arr [ i ] < min ) {</pre>
           amount+=min;
           min=arr[i];
         }else {
           if ( arr [ i ]>max ) {
             amount+=max;
                                //arr>max
             max=arr[i];
47
           } else {
             amount+=arr[i]; //min<=arr<=max
50
        } // if
51
       } // for
52
      avg = (double) amount/(number - 2);
53
    }//if
54
55
    return avg;
  void setup() {
  pinMode(trigPin, OUTPUT); // Sets the trigPin as an Output
  pinMode(echoPin, INPUT); // Sets the echoPin as an Input
  Serial.begin(9600); // Starts the serial communication
  pinMode(SENSOR, INPUT);
    pinMode(LED,OUTPUT);
63
    Serial.begin(9600);
64
    Serial.println("pH meter experiment!"); // Test the serial monitor
65
66
  void loop() {
67
    voltage = 0.004888 * analogRead(SENSOR); // in V
68
    turbidity = -1120.4*voltage*voltage+5742.3*voltage-4352.9; //in NTU
69
    turbidity = turbidity /1000;
70
    if ((voltage >= 2.5) & (turbidity >= 0))
71
       Serial.println("Voltage="+String(voltage)+" V Turbidity="+String(turbidity)+
73
          " NTU");
       delay (2000);
74
75
  // Clears the trigPin
77 digital Write (trig Pin, LOW);
```

```
delayMicroseconds (100);
  // Sets the trigPin on HIGH state for 10 micro seconds
  digitalWrite(trigPin, HIGH);
  delayMicroseconds (100);
83
  digitalWrite (trigPin, LOW);
84
  // Reads the echoPin, returns the sound wave travel time in microseconds
85
  duration = pulseIn(echoPin, HIGH);
86
  // Calculating the distance
87
88
  distance = duration *0.034/2;
                                   //(timeXspeedOfSound/2) 0.034=speedofsound of
      ultra, 2=formula for ultra cuz it travels and echo backs.
  // Prints the distance on the Serial Monitor
91
  Serial.print("Distance: ");
92
  Serial.println(distance);
93
_{94} if (distance >=199){
  Serial.println("LOW");
95
96
  else if (distance >=99){
97
  Serial.println("Medium")
98
  else if (distance >=25)
100
101
  Serial.println("HIGH");
102
103
  }
104
   Serial.println("OVERFLOW");
105
106
107
  static unsigned long samplingTime = millis();
108
    static unsigned long printTime = millis();
109
     static float pHValue, voltage;
    if(millis()-samplingTime > samplingInterval)
         pHArray[pHArrayIndex++]=analogRead(SensorPin);
         if (pHArrayIndex == ArrayLenth) pHArrayIndex =0;
         voltage = avergearray (pHArray, ArrayLenth) *5.0/1024;
         pHValue = 3.5 * voltage + Offset;
116
         samplingTime=millis();
118
     if(millis() - printTime > printInterval)
                                                   //Every 800 milliseconds, print a
119
        numerical, convert the state of the LED indicator
120
       Serial.print("Voltage:");
           Serial.print(voltage,2);
           Serial.print(" pH value: ");
       Serial.println(pHValue,2);
124
           digitalWrite (LED, digitalRead (LED) ^1);
125
           printTime=millis();
126
128
129
```

6.3 **Front End**

In our system, the user interface for the front end basically is been implemented with the intention of working for multi-platform. SO the front end mainly compromises of registration of the user and the data representation of the data from sensors with the help of cloud server.



```
//ADMIN.PY
 from django.contrib import admin
 from . models import values
 # Register your models here.
 admin.site.register(values)
  //APPS.PY
 from django.apps import AppConfig
 class AccountsConfig (AppConfig):
      name = 'accounts
  //MODELS.PY
 from django.db import models
 # Create your models here.
 class values (models. Model):
18
      def __str__(self):
19
           id = self.id
           return '{}'.format(id)
      wl_choice = (('low','low'),('medium','medium'),('high','high'))
      purity_values = (('pure','pure'),('impure','impure'))
ph_values = (('neutral','neutral'),('alkaline','alkaline'),('acidic','acidic')
           '))
```

```
ph_value = models. CharField(choices=ph_values, default ='neutral', max_length=
      water_level = models. CharField (choices = wl_choice, default = 'low',
          max_length = 10
      turbidity = models.FloatField(null=True, blank=True, default=0.0)
      purity = models. CharField (choices = purity_values, default = 'pure', max_length =
      //URLS.PY
33
      from django. urls import include, path
35
  from . import views
36
  app_name = 'accounts'
37
38
  urlpatterns = [
39
      path ('', views.index, name='home'),
40
      path('login/', views.login_user, name='login'),
      path('logout/', views.logout_user, name='logout'),
42
      path('status/', views.status, name='status'),
  ]
44
45
  //VIEWS.PY
  from django.shortcuts import get_object_or_404, render, redirect
  from django.contrib.auth import authenticate, login, logout,
     update_session_auth_hash
50 from django.contrib import messages
  from django.contrib.auth.decorators import login_required
  #from django.contrib.auth.forms import UserChangeForm, PasswordChangeForm
#from .forms import EditProfileForm
54 #from django.db.models import Count
 from django.contrib.auth.models import User
 #from inventory.models import Product_table, Req_issue_item, Req_maintenance,
     Res_issue_item
  from . models import values
  def index (request):
      return render (request, 'accounts / index . html')
59
  def login_user(request):
61
      if request.method == 'POST':
          username = request.POST['username']
63
          password = request.POST['password']
64
          user = authenticate(request, username=username, password=password)
          if user is not None:
               login (request, user)
              messages.success(request, ('You have successfully logged in !'))
              return redirect('accounts:home')
71
               messages.success(request, ('You have failed to login!'))
               return redirect('accounts:login')
73
      else:
74
          return render(request, 'accounts/login.html')
75
76
  def logout_user(request):
77
      logout (request)
78
      messages.success(request, ('You have successfullylogout...'))
79
      return redirect('accounts:home')
80
  @login_required(login_url='accounts:login')
83 def status (request):
```

```
mt = values.objects.all().last()
       return render(request, 'accounts/status.html', {'mt': mt})
  //SETTINGS.PY
8
88
89
  Django settings for waterquality project.
90
  Generated by 'django-admin startproject' using Django 2.1.5.
91
  For more information on this file, see
92
  https://docs.djangoproject.com/en/2.1/topics/settings/
93
  For the full list of settings and their values, see
  https://docs.djangoproject.com/en/2.1/ref/settings/
95
96
  import os
97
98
  # Build paths inside the project like this: os.path.join(BASE_DIR, ...)
99
  BASE_DIR = os.path.dirname(os.path.dirname(os.path.abspath(__file__)))
100
101
102
  # Quick-start development settings - unsuitable for production
103
  # See https://docs.djangoproject.com/en/2.1/howto/deployment/checklist/
104
  # SECURITY WARNING: keep the secret key used in production secret!
105
  SECRET_KEY = 'h)+a&a (^# qgib+@xw-_*1tn&n%au61**9e=4u*h_13ex4mzv0'
  # SECURITY WARNING: don't run with debug turned on in production!
  DEBUG = True
108
109
  ALLOWED_HOSTS = []
  # Application definition
  INSTALLED_APPS = [
114
       accounts.apps.AccountsConfig
       'wc.apps.WcConfig',
116
       'django.contrib.admin',
       'django.contrib.auth',
118
       'django.contrib.contenttypes
119
       'django.contrib.sessions
120
       'django.contrib.messages'
       'django.contrib.staticfiles
  MIDDLEWARE = [
       'django.middleware.security.SecurityMiddleware'
126
       'django.contrib.sessions.middleware.SessionMiddleware',
       'django.middleware.common.CommonMiddleware',
128
       'django . middleware . csrf . CsrfViewMiddleware '
129
       'django.contrib.auth.middleware.AuthenticationMiddleware',
130
       'django . contrib . messages . middleware . MessageMiddleware ',
       'django . middleware . clickjacking . XFrameOptionsMiddleware'
133
  ROOT_URLCONF = 'waterquality.urls'
135
136
  TEMPLATES = [
137
138
           'BACKEND': 'django.template.backends.django.DjangoTemplates',
139
           'DIRS': [],
140
           'APP_DIRS': True,
141
            OPTIONS ': {
142
                context_processors': [
143
                     django.template.context_processors.debug',
144
```

```
'django.template.context_processors.request',
145
                     'django.contrib.auth.context_processors.auth',
                     'django.contrib.messages.context_processors.messages',
148
           },
149
150
151
152
  WSGI_APPLICATION = 'waterquality.wsgi.application'
153
154
  # Database
155
  # https://docs.djangoproject.com/en/2.1/ref/settings/#databases
156
15
  DATABASES = {
158
       'default':
159
            'ENGINE': 'django.db.backends.sqlite3',
160
            'NAME': os.path.join(BASE_DIR, 'db.sqlite3'),
161
162
163
164
  # Password validation
165
  # https://docs.djangoproject.com/en/2.1/ref/settings/#auth-password-validators
166
16
  AUTH_PASSWORD_VALIDATORS =
168
169
            'NAME': 'django.contrib.auth.password_validation.
170
               UserAttributeSimilarityValidator
171
            'NAME': 'django.contrib.auth.password_validation.MinimumLengthValidator'
173
            'NAME':
                     'django.contrib.auth.password_validation.CommonPasswordValidator
176
            'NAME': 'django.contrib.auth.password_validation.
179
               NumericPasswordValidator',
180
181
182
  # Internationalization
183
  # https://docs.djangoproject.com/en/2.1/topics/i18n/
184
  LANGUAGE\_CODE = 'en-us'
186
  TIME_ZONE = 'UTC'
188
189
  USE_I18N = True
190
19
  USE_L10N = True
192
193
  USE_TZ = True
194
195
  # Static files (CSS, JavaScript, Images)
196
  # https://docs.djangoproject.com/en/2.1/howto/static-files/
197
198
  STATIC_URL = '/static/'
199
200
201 // URLS . PY
```

```
"" waterquality URL Configuration
203
204
  The 'urlpatterns' list routes URLs to views. For more information please see:
205
       https://docs.djangoproject.com/en/2.1/topics/http/urls/
206
  Examples:
207
208
  Function views
209
       1. Add an import: from my_app import views
       2. Add a URL to urlpatterns: path('', views.home, name='home')
  Class-based views
       1. Add an import: from other_app.views import Home
       2. Add a URL to urlpatterns: path('', Home.as_view(), name='home')
  Including another URLconf
214
       1. Import the include() function: from django.urls import include, path
       2. Add a URL to urlpatterns: path('blog/', include('blog.urls'))
216
  from django.contrib import admin
218
  from django.urls import path, include
219
220
  urlpatterns = [
       path ('admin/', admin.site.urls)
       path ('', include ('accounts.urls'
224
  //WSGI.PY
226
228
  WSGI config for waterquality project
  It exposes the WSGI callable as a module-level variable named
230
  For more information on this file, see
  https://docs.djangoproject.com/en/2.1/howto/deployment/wsgi/
234
  import os
235
  from django.core.wsgi import get_wsgi_application
236
  os.environ.setdefault('DJANGO_SETTINGS_MODULE', 'waterquality.settings')
  application = get_wsgi_application()
238
239
  //APPS.PY
240
241
  from django.apps import AppConfig
242
  class WcConfig(AppConfig):
243
      name = 'wc'
244
245
  //MANAGE.PY
246
  #!/usr/bin/env python
247
  import os
248
  import sys
249
250
  if __name__ == '__main__':
251
       os.environ.setdefault('DJANGO_SETTINGS_MODULE', 'waterquality.settings')
252
       try:
253
           from django.core.management import execute_from_command_line
254
       except ImportError as exc:
255
           raise ImportError(
256
               "Couldn't import Django. Are you sure it's installed and"
257
               available on your PYTHONPATH environment variable? Did you"
258
               "forget to activate a virtual environment?"
259
           ) from exc
260
       execute_from_command_line(sys.argv)
261
262
```

```
//BASE.HTML
260
  {% load static %}
267
  <!doctype html>
268
  <html lang="en">
269
270
      <head>
           <!-- Required meta tags -->
           <meta charset="utf-8">
           <meta name="viewport" content="width=device-width, initial-scale=1,</pre>
273
               shrink-to-fit=no">
           <!-- Bootstrap CSS --->
275
           <link rel="stylesheet" href="https://stackpath.bootstrapcdn.com/</pre>
276
               bootstrap/4.2.1/css/bootstrap.min.css" integrity="sha384-
               GJzZqFGwb1QTTN6wy59ffF1BuGJpLSa9DkKMp0DgiMDm4iYMj70gZWKYbI706tWS"
               crossorigin = "anonymous">
27
           <title >Water Quality </title > [
278
279
           <nav class="navbar navbar-expand-lg navbar-dark bg-dark">
280
               <div class="container">
28
                   <a class="navbar-brand" href="{% url 'accounts:home'%}"></a>
282
                   <button class="navbar-toggler" type="button" data-toggle="</pre>
283
                       collapse" data-target="#navbarSupportedContent" aria-
                       controls = "navbarSupportedContent" aria - expanded = "false" aria
                       -label="Toggle navigation">
                   <span class="navbar-toggler-icon"></span></button>
284
285
                   <div class="collapse navbar-collapse" id="navbarSupportedContent</pre>
286
                      <!--<nav class="navbar navbar-expand-sm bg-info navbar-dark"</pre>
287
                      ">-->
288
                        289
                            class="nav-item active">
290
                                 <a class="nav-link" href="{% url 'accounts:home'</pre>
29
                                    %}">Home <span class="sr-only">(current)</span
                                     ></a>
292
                            {% if user.is_authenticated %}
293
294
295
                          <!-- <li class="nav-item">
290
                                <a class="nav-link" href="{% url 'accounts: status'</pre>
                                    %}">FlowControl ON</a>
                            298
299
                            <1i class="nav-item">
300
                                     <a class="nav-link" href="{% url 'accounts:</pre>
301
                                         status' %}">FlowControl OFF</a>
                                 302
303
                            <1i class="nav-item">
304
                                 <a class="nav-link" href="{% url 'accounts:status'</pre>
305
                                    %}">Status </a>
                            </1i>
306
                            <1i class="nav-item">
307
                                 <a class="nav-link" href="{% url 'accounts:logout'</pre>
308
                                    %}">Logout </a>
```

```
309
                            {\% else \%}
31
312
                           <1i class="nav-item">
313
                                <a class="nav-link" href="{% url 'accounts:login'</pre>
314
                                   \%}">Login </a>
                            </1i>
315
316
                            {% endif %}
317
318
                       319
                    <!--</nav>-->
320
                   </div>
321
               </div>
322
           </nav>
323
       </head>
324
     <!-- < style >
325
               body {
326
                 background-image: url("{% static 'mysite/images/drop.png'%}");
                 background-repeat: repeat;
328
329
                 background-size: 70px 70px;
330
       </style>-
      <body>
      <div class="row">
          <div class="container">
               {% if messages %}
336
                   {% for message in messages %}
331
                      <div class="alert alert-warning" role="alert">
338
                     339
                               sup>X</sup></small></button>
                            {{ message }}
340
                       </div>
34
340
                   {% endfor %
343
               {% endif %}
344
               {% block content
345
               {% endblock %}
346
           </div>
341
       </div>
348
349
      <iframe width="425" height="349" src="https://www.youtube.com/watch?v=
350
          gcnF1LRiMU4" frameborder="0" allowfullscreen ></iframe>
           <!-- Optional JavaScript -->
35
           <!-- jQuery first, then Popper.js, then Bootstrap JS -->
           <script src="https://code.jquery.com/jquery -3.3.1.slim.min.js" integrity
              ="sha384-q8i/X+965DzO0rT7abK41JStQIAqVgRVzpbzo5smXKp4YfRvH+8
              abtTE1Pi6jizo" crossorigin="anonymous"></script>
          <script src="https://cdnjs.cloudflare.com/ajax/libs/popper.js/1.14.6/umd</pre>
354
              /popper.min.js" integrity="sha384-wHAiFfRlMFy6i5SRaxvfOCifBUQy1xHdJ/
              yoi7FRNXMRBu5WHdZYu1hA6ZOblgut" crossorigin="anonymous"></script>
          <script src="https://stackpath.bootstrapcdn.com/bootstrap/4.2.1/js/</pre>
355
              bootstrap.min.js" integrity = "sha384-B0UglyR+
              jN6CkvvICOB2joaf5I4l3gm9GU6Hc1og6Ls7i6U/mkkaduKaBhlAXv9k"
              crossorigin = "anonymous"></script>
       </body>
356
  </html>
357
358
359 //INDEX.HTML
```

```
36
  {% extends "accounts/base.html" %}
362
  {% load static %}
363
  {% block content %}
364
           <br/>br>
365
           <div class="container shadow-lg p-3 mb-5 bg-white rounded">
366
                    <h1 class="text-center"><p style="color:blue",background color="
36
                        color:green";>Welcome to the Water Quality Monitoring &
                        Notification System </h1>
           </div>
368
369
           <div class="embed-responsive embed-responsive-4by3">
370
                    <iframe class="embed-responsive-item" src="https://www.youtube.</pre>
371
                        com/watch?v=gcnF1LRiMU4"></iframe>
           </div>
372
373
  {% endblock content %}
374
37
  //LOGIN.HTML
376
37
  {% extends "accounts/base.html"
378
  {% block content %}
379
380
  <div class="container shadow-lg p-3 mb-5 bg-white rounded">
381
       <h1 class="text-center">Continue to Login...</h1>
382
       <div class="col-md-6" offset-md-3 shadow p-3 mb-5 bg-white rounded">
383
384
           <div class="col-md-8 offset-md-2">
385
               <form method="POST">
386
                {% csrf_token %}
387
                    <div class="form-group">
388
                       <input type="text" class="form-control" placeholder="Enter</pre>
389
                          Username" name="username">
                    </div>
390
                    <div class="form-group">
39
                         <input type="password" class="form-control" placeholder="</pre>
392
                            Enter Password" name="password">
                    </div>
393
                    <div class="text-center">
394
                        <button type="submit" class="btn btn-primary center-block">
395
                            Login </button>
                    </div>
                </form>
               <br>
               <div class="text-center">
400
               <a href="#">Click here to reset password</a>
40
                </div>
402
                <br>
403
           </div>
404
       </div>
405
  </div>
406
401
  {% endblock content %}
408
409
  //STATUS.HTML
410
411
  {% extends "accounts/base.html" %}
412
  {% block content %}
413
414
```

```
^{415} < br>
416
  <div class="container shadow-lg p-3 mb-5 bg-white rounded">
       <h1 class="text-center">Satus</h1>
417
       <div class="col-md-6 offset-md-3 shadow p-3 mb-5 bg-white rounded">
418
            {% if mt is not Null %}
419
                 <div class="row">
420
                      <div class="col-6"><h3>Turbidity</h3></div>
42
422
                      < div class = "col-1" > < h3 > : < /h3 > < /div >
                      < div class = "col - 5" > < h3 > {\{ mt.turbidity \}} < / h3 > < / div > 
423
                  </div>
424
                 <div class="row">
425
                      <div class="col-6"><h3>Water Level</h3></div>
426
                      < div class = "col-1">< h3>: </h3></div>
42
                      < div class = "col - 5" > < h3 > {\{ mt. water_level \}\} < / h3 > < / div > }
428
                  </div>
429
                 <div class="row">
430
                      < div class = "col - 6"> < h3> PH Value < /h3> < /div>
431
                      < div class = "col-1" > < h3 > : < /h3 > < /div >
432
                      < div class = "col - 5" > < h3 > \{\{ mt.ph_value \}\} < /h3 > < /div >
433
                  </div>
434
                 <div class="row">
435
                      <div class="col-6"><h3>Purity of Water</h3></div>
436
                      < div class = "col - 1" > < h3 > : < /h3 > < /div >
431
                      < div class = "col-5" > < h3 > {{ mt. purity }} < /h3 > < /div > 
                  </div>
439
            {\% else \%}
440
                 <h1>Empty DataSet </h1>
441
            {% endif %}
442
        </div>
443
   </div>
444
445
  <script language="javascript">
446
  setTimeout(function(){
447
      window.location.reload(1);
448
  }, 333000);
449
   </script>
450
451
  {% endblock content %}
```

Chapter 7

System Testing

First the system will check the quality of water based on the parameters. If it gives the output successfully then the data can be fetched to cloud server through which data will be transmitted to the end user.

Test Cases and Test Results 7.1

Test	Test Case Title	Test Condition	System Behavior	Expected Result
ID	33			
T01	Testing of sen-	Working	Loads the value	Successfull
	sors		successfully	
T02	Connection to	Unable to connect	Unable to commu-	No result
	cloud server	Transmittel Till	nicate	
T03	End user	Shows the data	Unable to commu-	dependency
	12	A TOTAL	nicate with cloud	
	-		server	

Sample of a Test Case 7.2

Title: Monitoring the quality of water with the help of IOT

Description: Before any final implementation, testing is the most important part of the scenario since its give you the conditions which can manipulate the system in case. Our system is based on IOT in which the use of sensors is to detect the quality of water based on parameters and to inform the user the purity level of water. The sensors in these fetch the quality and with the help of arduino and esp8266 wifi module, the data for the same is fetch to cloud server called as THINGS-PEAK using API of the server. The user too can get the data that is been monitored and stored on thingspeak by user interface with cloud

server. Once our connection with the cloud server is done successfully the fetching and storing of data can be achieved successfully.

Precondition: User must be connected with the internet so as to get the data.

Assumption: A supported cloud server is been used.

Test Steps:

- 1. Installation of Arduino IDE and proper libraries and drivers required.
- 2. Working with the connection of sensors and arduino uno.
- 3. Connect the ESP8266 wifi module to the server.
- 4. Connect the end application with the cloud server (THINGSPEAK).
- 5. Plug the USB with arduino and computer and start the working.
- 6. System working will begin.
- 7. User can control the flow of water based on the requirement.

Expected Result: To get the quality parameters through communication betwen arduino and thingspeak to the user interface.

Actual Result: Communication of the wifi to the cloud server was unable. NAVI MUMBAI - INDIE

Chapter 8

Screenshots of Project

8.1 **Working of sensors**

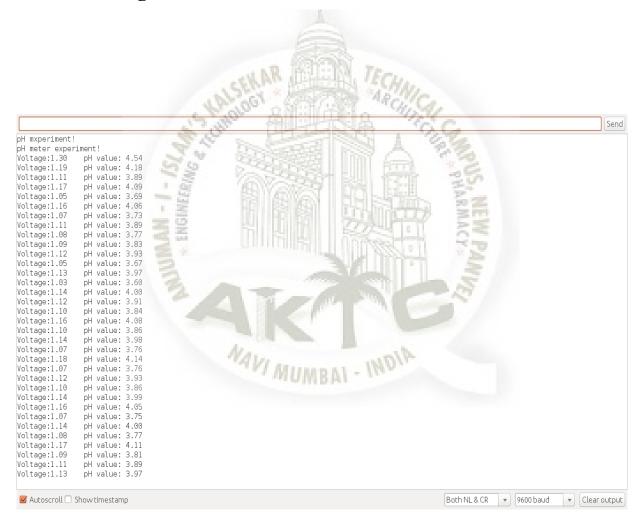


Figure 8.1: Output of pH tester

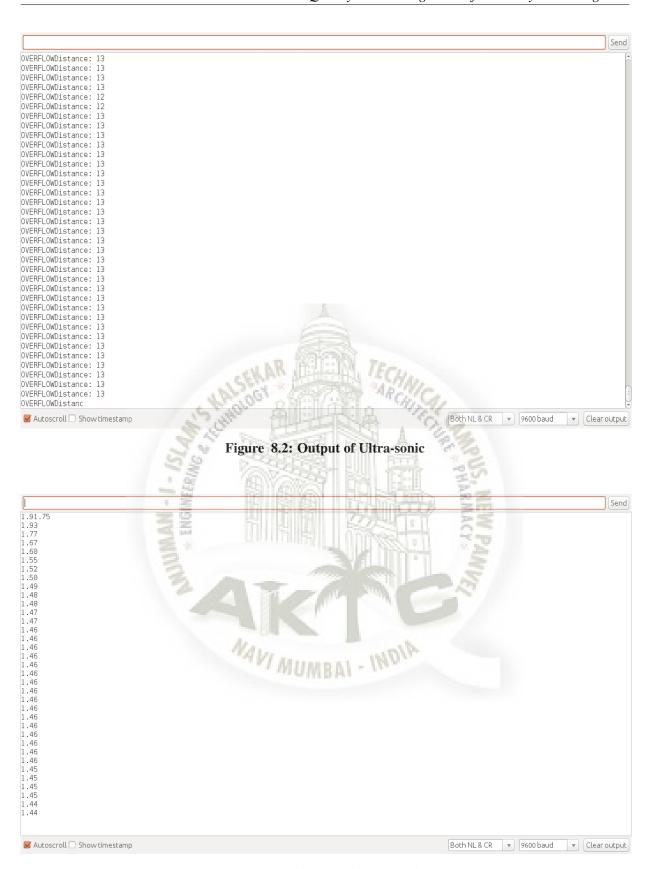


Figure 8.3: Output of Conductivity

Working of Sensors together 8.2



Figure 8.4: Output of All Senors Reading

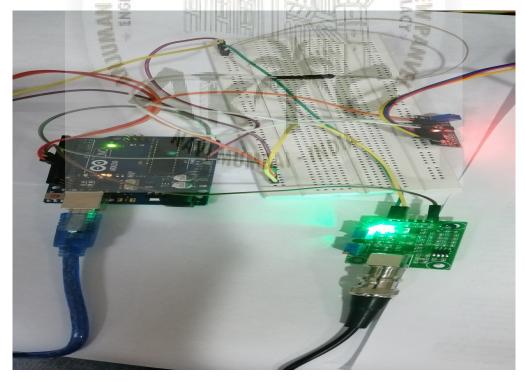


Figure 8.5: Connection To Arduino

8.3 **Front End**



Figure 8.7: Output of Login Page

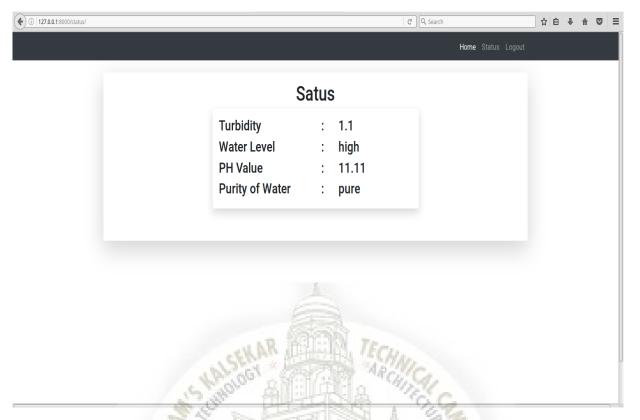


Figure 8.8: Output of Status of Water Quality



Figure 8.9: Output of Log Out

Chapter 9

Conclusion and Future Scope

Conclusion 9.1

This system in based on real-time water quality analyzing which has low cost maintenance and easy to use. With the help of sensors many harmful effects to society can be avoided and this can be well organized if it is governed properly, through which people can be notified or alarmed for the water quality they shall use which can prevent them from getting infected by various harmful chemicals, metals, pollutants and bacteria.

Since it is based on IoT, it has wide range of uses and application which can be taken into demonstration which can result in change in human lifestyle in various aspects, one of them is this system which tries to overcome the problem that arises through water by detecting the quality of water and informing the same to the user. On prior notification a user can decide whether the water must be taken into use or not depending on the quality it has been mentioned. For this system to be operated a user need not have to be well trained or instructed. It is easy to use and operate.

9.2 **Future Scope**

Looking at its working and compatibility we look forward to Need to work on platform which can give :-

- To work on identifying more quality of parameters such as Nutrients present in water.
- To work on traditional purifier by adding this system with it.
- To work purification of water along with this system



References

- [1] Smart Water Management Using IOT; Sayali Wadekar, Vinayak Vakare, Ramratan Prajapati, Shivam Yadav, Vijaypal Yadav; Journal of IEEE, June 2016
- [2] Smart Water Tank Management System for Residential Colonies Using Atmega128 Microcontroller; Yogita Patil, Ramandeep Singh; International Journal of Scientific Engineering Research, Volume 5, Issue 6, ISSN 2229-5518, June 2014
- [3] IoT based Smart Water Tank with Android application.; Priyen P. Shah, Anjali A. Patil, Subodh S. Ingleshwar; International conference on I-SMAC (IoT in Social, Mobile, Analytics and Cloud), December 2017
- [4] Water Tank Monitoring and Visualizing System Using Smart Phones; Haesung. Tak, Daegeon. Kwon and Hwan. Gue. Cho; International Journal of Machine Learning and Computing, Vol. 3, No. 1E, February 2013
- [5] Smart Water Tank: an IoT based Android Application; Prasanna Lakhsmi, Vasavi Mounika, Veda Sri, Pragna, Mr. K. Vikas; IRE Journals — Volume 1 Issue 9 — ISSN: 2456-8880, March 2018
- [6] Arduino Website (http://www.arduino.in)

Achievements

1. Publications

(a) Water Quality Monitoring & Notification System using IOT; Junaid Momin, Raheen Shaikh & Arkam Ansari; IJRAR, April 2019 (http://www.ijmems.in)

2. Conferences

(a) Water Quality Monitoring & Notification system using IOT; Junaid Momin; International Conference on Efficacy of Software Tools for Mathematical Modelling (ICESTMM); April, 2019 (Venue: Thadomal Sahani Engineering College, Bandra)

3. Project Competitions

- (a) Water Quality Monitoring & Notification System using IoT; Junaid momin, Raheen Shaikh, Arkam Ansari; 13-Inter-University Poster cum Presentation- Avishkar, December, 2018(Venue: RAIT, Nerul)
- (b) Water Quality Monitoring & Notification System using IOT; Junaid Momin; Bonhomie-Fuerza- Intercollegiate Technical Event; January, 2019 (Venue: AIKTC, New Panvel)



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This is to Certify that Mr. Momin Junaid Dawood of Anjuman-I-Islam School of Engineering and Technology, New Panvel Parteipated and Presented a Research Project Titled "Water Quality Monitoring & Notification System using IoT" in Engineering and Technology Category and UG Level at the Selection Round of 13th Inter-Collegiate / Institute / Department Avishkar Research Convention: 2018-19 held at Ramrao Adik Institute of Technology, Nerul, Navi Mumbai on 23 December, 2018 for All Engineering Colleges of all Districts zone.



DR. (MRS.) MINAKSHI GURAV

CONVENER

Avishkar Rearch Convention, University of Mumbai



DR. SIDDHIVINAYAK BARVE

Avishkar Rearch Convention, University of Mumbal



DIRECTOR

Department of Students' Development, University of Mumbal





STUDENTS' DEVELOPMENT



Pertificate of Participation

This is to Certify that Ms. Shaikh Raheen N. of Anjuman-I-Islam School of Engineering and Technology, New Panvel Parterpated and Presented a Research Project Titled Water Quality Monitoring & Notification System using IoT in Engineering and Technology Category and UG Level at the Selection Round of 13th Inter-Collegiate / Institute / Department Avishkar Research Convention: 2018-19 held at Ramrao Adik Institute of Technology, Nerul, Navi Mumbai on 23 December, 2018 for All Engineering Colleges of all Districts zone.



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23 December, 2018

Nerut



STUDENTS' DEVELOPMENT



Pertificate of Rarticipation

This is to Certify that Mr. Ansari Arkam S. of Anjuman-I-Islam School of Frigineering and Technology, New Panvel Parterpated and Presented a Research Project Titled Water Quality Monitoring & Notification System using InT in Engineering and Technology Category and UG Level at the Selection Round of 13th Inter-Collegiate / Institute / Department Avishkar Research Convention: 2018-19 held at Ramrao Adik Institute of Technology, Neral, Navi Mumbai on 23 December, 2018 for All Engineering Colleges of all Districts zone.



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